



FOUNDATION / DIPLOMA / CERTIFICATE

# 2111 Inque

INNOVATIVE
THINKING
CAN CHANGE
YOUR WORLD













# First and Only Malaysian University with QAA UK Accreditation 2024



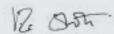
# **CERTIFICATE OF ACCREDITATION**

This is to certify that

# Asia Pacific University of Technology and Innovation

is accredited by the Quality Assurance Agency for Higher Education (QAA) for the successful completion of the International Quality Review and meeting the Standards and Guidelines for Quality Assurance in the European Higher Education Area.

Accreditation valid: 30/04/2024 - 29/04/2029



Vicki Sto , Chief Executive, QAA





# **APU achieves Global Quality Accreditation from QAA UK**

Asia Pacific University of Technology & Innovation (APU), a leading Malaysian University has achieved a significant milestone by securing accreditation from the Quality Assurance Agency for Higher Education (QAA) in the United Kingdom. This accreditation underscores APU's commitment to excellence, rigorous quality assurance processes, and student-centered education.

The Quality Assurance Agency (QAA) carries out Quality Assurance for UK higher education institutions.

- APU underwent a thorough review process conducted by independent reviewers appointed by QAA. This involved almost a year of intense preparation and preparation of documentation.
- A comprehensive physical Audit was held at APU in March 2024. Based on the Audit, APU has been deemed to have achieved Accreditation by the QAA - the FIRST ever Malaysian University to have achieved this.
- The Audit Panel confirmed that APU meets all ten UK and European Quality Assurance standards covering areas such as teaching & learning, student support, research, facilities, resources and governance.
- APU Degrees will now be recognised an equal basis with Degrees from UK universities due to QAA Accreditation of APU as an QAA Accredited Institution
- APU graduates will benefit from this prestigious recognition of their qualifications in Malaysia, the UK and beyond.

APU's commitment to continuous improvement and adherence to international best practices played a pivotal role in achieving this accreditation. QAA accreditation enhances APU's global reputation and validates its commitment to quality education. APU will continue to uphold the QAA standards and strive for further excellence with pride.



ONLY Malaysian University to achieve both QS 5-Stars Plus+ Rating & being Ranked in QS World Rankings 2024

Facts regarding APU's achievements in the latest QS World University rankings:



- Ranked TOP 2.2% in the World
- Ranked #621-630 in the World
- Ranked No. 179 in Asia
- Ranked No.1 for International Students in Malaysia
- Ranked No.16 in the World for International Students
- Ranked Top 200 for International Faculty in the World
- Ranked among Top 13 Universities in Malaysia
- Ranked among Top 6 Private Universities in Malaysia

(QS World University Ranking 2024)



# APU EMERGES AS THE FIRST QS 5-STARS PLUS UNIVERSITY IN MALAYSIA

APU is the First Malaysian University to achieve an overall rating of Five Stars Plus in the latest QS Stars Rating awards that were presented at the QS Apple Conference on 1st Nov 2021. Five Stars Plus institution must achieve five stars across all categories in addition to achieving minimum highest benchmark score by QS STARS. APU is amongst 23 universities worldwide to achieve this honour.



# RANKED NO.1 FOR INTERNATIONAL STUDENTS IN MALAYSIA AND NO.16 IN THE WORLD

APU is the ONLY Malaysian University to achieve the double distinction of achieving the QS 5-Stars Plus Rating as well as being Ranked in the QS World University Ranking 2024, where APU is ranked in the Top 2.2% in the World. APU is Ranked No.1 for International Students in Malaysia and No. 16 for International Students in the World.





# APU IS AWARDED BEST TECH UNIVERSITY & BEST FUTUREREADY UNIVERSITY FOR 2024 - PC.COM AWARDS

The PC.com Awards are prestigious accolades that recognise organisations that demonstrate excellence and leadership in the field of technology and innovation. In the 2024 Awards, Asia Pacific University of Technology & Innovation (APU) shone brightly, winning both the Best Tech University and Best Future Ready University awards, as voted by PC.com readers. This recognition reflects APU's unwavering commitment in offering cutting-edge digital technology programmes & preparing students for the future. APU is a repeat winner, having also won the PC.Com Best Tech University Award in 2023.

# **APU'S LIST OF FIRSTS:**

1st Malaysian University to achieve Five Stars Plus in the latest QS Stars Rating

1st Local Institute awarded Multimedia Super Corridor Status

1st Institute awarded the MSC Research & Development Grant

1st Institute awarded MS ISO 9002 Quality Certification

1st Institute appointed Novell Education Academic Partner

1st Institute appointed Authorised Sun Education Centre

1st Institute appointed Microsoft Training Partner

**1st** Institute listed in Enterprise 50 Award Programme

1st Institute appointed University Alliance Partner by SAP

1st XR Studio - Mixed & Extended Reality Infrastructure in Asia

1st Integrated Cybersecurity Talent Zone in Malaysia



QS defines rating as "The system evaluates universities across a wide range of important performance indicators as set against pre- established international standards. By covering a broader range of criteria than any world ranking exercise, QS Stars™ shines a light on both the excellence and the diversity of the rated institution".

"The QS Stars university rating system audits and rates over 600 universities globally in a broader range of criteria than any world ranking exercise. Comprehensive audits are also independently carried out as part of the rating exercise. QS Stars<sup>TM</sup> shines a light on both the excellence and the diversity of the rated institution. Congratulations to Asia Pacific University (APU) for being the first-ever QS 5-Stars Plus rated institution in Malaysia and being 1 amongst 20 in the world."

Leigh Kamolins - Head of Evaluation, QS Intelligence Unit

# **OUTSTANDING**

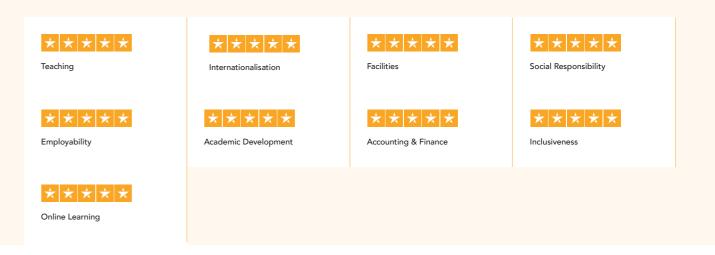




# Rated for Excellence

# Asia Pacific University of Technology & Innovation

The QS Intelligence Unit has, through rigorous and independent data collection and analysis of performance metrics as set out in the QS Stars™ methodology, rated Asia Pacific University of Technology & Innovation as a Five Stars Plus institution.





The QS Stars™ rating system is operated by the QS Intelligence Unit, the independent compiler of the QS World University Rankings® since 2004. The system evaluates universities across a wide range of important performance indicators as set against pre-established international standards. By covering a broader range of criteria than any world ranking exercise, QS Stars shines a light on both the excellence and the diversity of the rated institution.

Leigh Kamolins, Head of Evaluation

# Aspiring

towards professionalism and employability

It starts now......It starts here

# Outstanding Faculty Award 2022 & 2023

1 of 22 Premier Digital Tech Institutions

MDEC: Malaysia Digital Economy Corporation

# APU - A 5-STAR (EXCELLENT) RATED INSTITUTION



APU has consistently received the highest ratings among emerging Universities through the SETARA Ratings exercise conducted by the Ministry of Higher Education, ever since the SETARA Ratings system was introduced, including having attained 5 STARS in the latest ratings announced in Dec 2020.

The SETARA ratings system employs a rigorous assessment methodology to rate an education institution's three core functions, namely teaching, research and services.

# APU IS A PREMIER DIGITAL TECH INSTITUTION - MALAYSIA DIGITAL ECONOMY CORPORATION



APU was among the first institute in Malaysia awarded Premier Digital Tech Institution status by the Malaysia Digital Economy Corporation (MDEC) and Ministry of Higher Education (MOHE). APU is recognised for its commitment to offer top-notch digital technology courses and ensuring our highly-skilled graduates continue to flourish and fill future digital job demands locally and globally.

**APU Foundation Programmes** 

- FOUNDATION PROGRAMME
- Business, Finance & Psychology
- Computing & Technology
- Engineering
- Architecture & Design

# 100% Online



· FOUNDATION IN COMPUTING (ODL)

# Diploma Programmes

# COMPUTING & TECHNOLOGY

- Diploma in Information & Communication Technology
- Diploma in Information & Communication Technology with a specialism in Software Engineering
- Diploma in Information & Communication Technology with a specialism in Data Informatics
- Diploma in Information & Communication Technology with a specialism in Interactive Technology

# **BUSINESS & BUSINESS IT**

- Diploma in Business Information Technology
- Diploma in Business Administration

# ACCOUNTING

- Diploma in Accounting
- ENGINEERING
  - Diploma in Mechatronic Engineering
- DESIGN, MEDIA AND INTERNATIONAL STUDIES
- Diploma in Design and Media
- Diploma in International Studies

# APIIT Certificate Programmes

- Certificate in Administrative Skills (CAS)
- Certificate in Information & Communication Technology (CICT)

# APU IS AWARDED BEST TECH UNIVERSITY & BEST FUTURE READY UNIVERSITY FOR 2024 - PC.COM AWARDS





The PC.com Awards are prestigious accolades that recognise organisations that demonstrate excellence and leadership in the field of technology and innovation. In the 2024 Awards, Asia Pacific University of Technology & Innovation (APU) shone brightly, winning both the Best Tech University and Best Future Ready University awards, as voted by PC.com readers. This recognition reflects APU's unwavering commitment in offering cutting edge digital technology programmes & preparing students for the future. APU is a repeat winner, having also won the PC.com Best Tech University Award in 2023.

# APU - FIRST EVER MALAYSIAN UNIVERSITY WITH QAA UK ACCREDITATION



/ 8 / PRE-UNIVERSITY / 9 /

# Experience

APU's iconic campus

Asia Pacific University of Technology & Innovation (APU) is amongst Malaysia's Premier Private Universities, and is where a unique fusion of technology, innovation and creativity works effectively towards preparing professional graduates for significant roles in business and society globally.





# An Ultra-modern Campus Built Today for the Needs of Tomorrow

Asia Pacific University of Technology & Innovation (APU)'s Ultra-Modern University Campus in MRANTi - Technology Park Malaysia is designed to be the state-of-the-art teaching, learning and research facility providing a conducive environment for students and staff. TPM is the ideal location for this new and contemporary campus due to its strong positioning as Malaysia's primary hub for leading-edge and high-tech developments in a wide variety of areas. It is also located in one of the most rapidly developing areas in Kuala Lumpur, and is well served and accessible through major highways, LRT and other forms of public transportation.

APU has earned an enviable reputation as an award-winning University through its achievements in winning a host of prestigious awards at national and international levels.

# Malaysia's Award Winning University

- · A Stylish Blend of Functionality & Accessibility
- · A Unique Fusion of Technology, Innovation and Creativity
- Cutting-edge Technologies
- A Wide Variety of Spaces to Learn, Engage & Transform









APU's iconic campus is setting a new benchmark for design excellence among Malaysian Universities, combining an eco-friendly campus with a dynamic blend of technology and innovation to enable professional learning. It is a magnificent teaching & learning space for our students & staff designed by our award- winning architects & consultants.

Ranked
No.1
for International
Students in
Malaysia

OS World University

MALAYSIA'S AWARD WINNING UNIVERSITY Engineering Degrees
Accredited under
WASHINGTON
ACCORD

[accepted Worldwide]

100% Employability\*

80,000 GRADUATES & ALUMNI

FIRST
IN MALAYSIA
TO ACHIEVE
5-STARS PLUS
IN QS RATINGS

\*Latest Graduate Tracer Study by Ministry of Higher Education, Malaysia

/ 10 / PRE-UNIVERSITY PRE-UNIVERSITY / 11 /

TOO grade sign in not be a sign in not b

100% of our graduates are employed by graduation\*; this is not just a number, but a significant symbol of our success and pride in nurturing professionals for global careers.

\* Latest Graduate Tracer Study by Ministry of Higher Education, Malaysia.







# **Outstanding Support**

Regardless of the programme you choose, you will be supported by highly qualifed and enthusiastic professionals. Many enjoy an international reputation for their research and actively engage with leading names in the industry.







# **Industry Ready Graduates**

The APU Career Centre connects and engages with over 12,000 Employers to ensure that our graduates are highly employable in both local and international corporations, as it closely supports APU students in both internship and career placement activities.

# Work-ready, World-ready

Study with us and we'll equip you to become a world-ready professional, with the knowledge, attributes, skills and expertise that employers look for.

Employers are demanding that graduates not just have qualifications, but also have the experience and ability to contribute to the workplace. To meet these demands, APU develops programmes and partnerships with academic and industry partners, with a heavy focus on applied learning. This helps to ensure that the skills and knowledge taught at APU are up-to-date and in high demand.

/ 12 / PRE-UNIVERSITY / 13 /

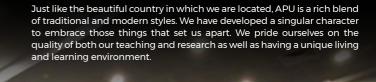
RANKED #

for International Students in Malaysia

#16 in the World

**QS World University Rankings 2024** 













With students from over 130 countries, we ensure that you will gain memorable experiences alongside the diversifed and colourful cultural environment. We have students from Asia, Central Asia, Middle East, Africa, Europe, Latin America and Oceania. Our International Students Support Centre helps you with the procedure to apply for your Student Pass before coming here. Upon arrival in Kuala Lumpur, you will be greeted with warmth by our friendly staff, who will pick you up and bring you to our campus.

# **Student Welcome Team**

The Student Welcome Team was established by Asia Pacific University of Technology & Innovation (APU) to improve the arrival experience of international students in Malaysia. "Warm Welcome, Warm Hello, Warm What's up" is the theme of this ASK ME Team.







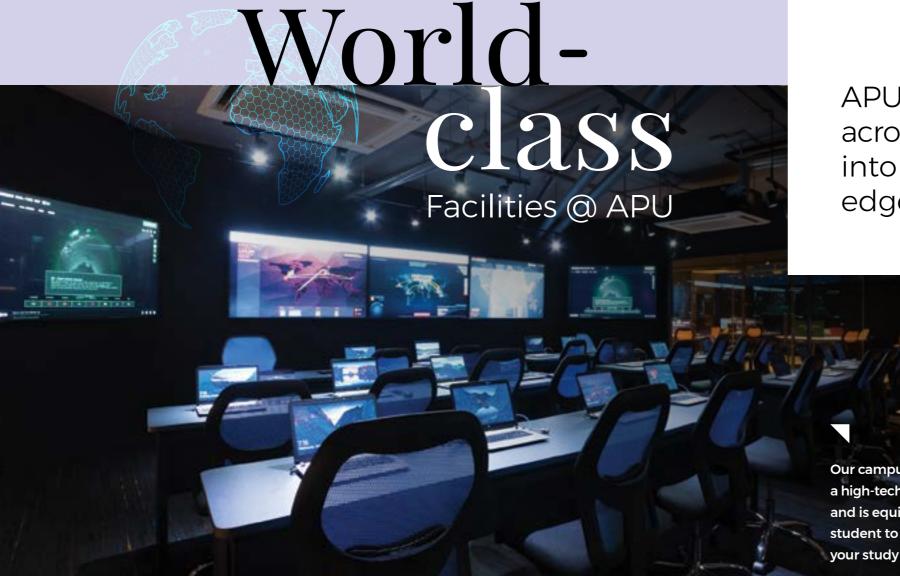




# Student Life @ APU

Being a university student can be one of your most exciting expeditions. Higher education opens up a world of new ideas, intellectual growth, new adventures and the building of lifelong friendships. Here at APU, we support you to take the time to explore not only the educational experiences but also the wide range of social, sporting and cultural activities on campus.

/ 14 / PRE-UNIVERSITY / 15 /



APU provides access to world-class resources across a wide range of disciplines. This translates into industry-ready skills and a competitive edge for graduates.







# **An Integrated Community**

The campus aims to establish a community aspect for the university - where integration is the key. Walkways, classrooms, communal spaces and discussion areas promote connectivity and cultivates exchange of ideas among students from different disciplines and academics, to implement cooperative learning concepts in line with the Industry Revolution 4.0.







# **Cutting-Edge Technologies**

The Campus blends technology, integration, innovation and creativity under one roof. It provides not just a learning environment, but also a lively community spot for our students to formulate new ideas, gain intellectual growth and discover new adventures. It is not only a university campus, but also the nurturing ground for world-changing global ideas. All spaces are carefully designed to create an unforgettable learning and lifestyle experience that lasts for a lifetime, while enabling professional learning and cultivating global mindsets. APU, as Malaysia's leading technological university, is the incubator for self-starting and innovative APU graduates. Our educational technology environment supports the development of graduates of this calibre, in which well-equipped computing and engineering laboratories with advanced software, hardware and technologies place students at the forefront of technological excellence.

# **Social Interaction Platforms**

Fitness Sweatzone, student lounges, sports facilities and breakout rooms provide spaces for relaxation and socialisation throughout the day. They are carefully designed to create an unforgettable learning and lifestyle experience that lasts for a lifetime, especially for students who are studying away from home.

/ 16 / PRE-UNIVERSITY / 17 /

# Our Partner in Quality

De Montfort University (DMU), UK





De Montfort University Leicester (DMU) is a dynamic, 21st-century UK university with a global outlook based in the city of Leicester which is a great place to be a student.

# Find your new home at DMU

At DMU, our supportive and nurturing community will empower you to realise your dreams. Our courses are carefully designed and taught by expert academics to help you gain the skills needed to enter today's competitive jobs market and succeed in your career.

The university is organised into four faculties; Arts, Design and Humanities, Business and Law, Health and Life Sciences and Computing, Engineering and Media.

Our award-winning careers and employability service, DMU Works provides guaranteed work experience opportunities, including placements, internships and career mentoring.









- Leicester offer everything students could need and it has been named the fourth most vibrant city in the UK (Top Cities Vibrancy Report, 2022), as well as the best city in the East Midlands region to live and work (Good Growth for Cities Index, 2022).
- De Montfort University is the only higher education institution in Britain to be a global hub for one of the Sustainable Development Goals - SDG 16 to promote peace, justice and strong institutions.
- Each year, international students from more than 130 countries choose to study at DMU.
- DMU is rated a 5-star 'excellent' institution by QS, a world leader in evaluation higher education performance.
- DMU facilities have been shortlisted among the UK's best in the 2023 Whatuni Student Choice Awards, as voted for by students.



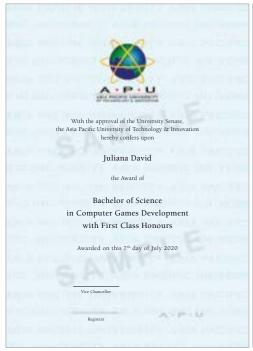


# Double your Advantage





APU-DMU **Dual Degree Programme** 











- APU's partnership with DMU enables students to be awarded Dual Awards - separate degree certificates from each institution - and enhances not just teaching and learning experiences, but also career
- Upon graduation, students will receive 2 Degree Certificates & Transcripts: 1 from APU, Malaysia and 1 from DMU, UK.
- Both degrees are recognised locally & internationally.
- The APU-DMU Dual Degree Programmes are offered under an approved collaboration in accordance with the QAA UK Quality Code for Higher Education for the Assurance of Academic Quality and Standards in Higher Education as published by the United Kingdom Quality Assurance Agency (QAA).





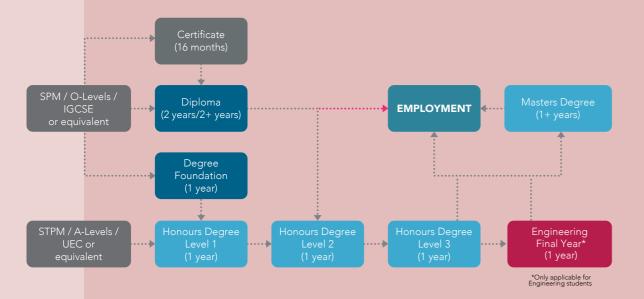




/ 20 / PRE-UNIVERSITY PRE-UNIVERSITY / 21 /



# **Your Study Progression**



# ADMISSION REQUIREMENTS

# **FOUNDATION PROGRAMME**

The Foundation programme gives you an opportunity to sample your future areas of study. This helps you choose which Degree programme to pursue.

- 5 Credits in at least 5 subjects at SPM level with a minimum of a pass in Bahasa Malaysia and Śejarah (History);
  - 3 Credits (Grade B & above) in at least 3 subjects in UEC.
  - A qualification that APU accepts as equivalent to the above.

5 Credits (Grade C & above) in at least 5 subjects at IGCSE/O-Levels

Note: Some Degree Programmes may require a Credit in Mathematics at SPM/IGCSE/O-Level or equivalent. Engineering Degree Programmes require a Credit in Mathematics and Physics or Chemistry or Technical Science at SPM/IGCSE/O-Level or equivalent.

# FOUNDATION IN COMPUTING (ODL) -100% ONLINE

- 5 Credits in at least 5 subjects at SPM level including Mathematics. with a minimum of a pass in Bahasa Malaysia and Sejarah (History);
- 5 Credits (Grade C & above) in at least 5 subjects, including Mathematics, at IGCSE/O-Levels; or
- 3 Credits (Grade B & above) in at least 3 subjects, including Mathematics, in UEC.
- A qualification that APU accepts as equivalent to the above.

# **DIPLOMA PROGRAMMES**

Diploma in Information & Communication Technology

Diploma in Information & Communication Technology with a specialism in Software Engineering

Diploma in Information & Communication Technology with a specialism in Data Informatics Diploma in Information & Communication Technology with a specialism in Interactive Technology

Diploma in Accounting\*

- 3 Credits in at least 3 subjects at SPM level including Mathematics\*, with a minimum of a pass in Bahasa Malaysia and Sejarah (History);
- 3 Credits (Grade C & above) in at least 3 subjects at IGCSE/O-Levels including Mathematics#:
- 3 Credits (Grade B & above) in at least 3 subjects in UEC including Mathematics#;
- Pass relevant Certificate Programme or its equivalent;
- A qualification that APU accepts as equivalent to the above.
- \* Pass in English is required at SPM/IGCSE/O-Level or equivalent.
- # Candidates with only a Pass in Maths in SPM/IGCSE/O-Levels or equivalent will be required to complete and pass "Mathematics and Statistics for

Diploma in Business Information Technology

**Diploma in Business Administration** Diploma in International Studies\*\*

Diploma in Design and Media#

- 3 Credits in at least 3 subjects at SPM level, with a minimum of a pass in Bahasa Malaysia and Sejarah (History);
- 3 Credits (Grade C & above) in at least 3 subjects at IGCSE/O-Levels;
- 3 Credits (Grade B & above) in at least 3 subjects in UEC;
- Pass relevant Certificate Programme or its equivalent;
- A qualification that APU accepts as equivalent to the above
- \*\* Credit in English is required at SPM/IGCSE/O-Level or equivalent. # Pass an interview (online/ virtual/ conventional) OR submission of student's portfolio, to be determined by the HEP as required.

# Diploma in Mechatronic Engineering

- 3 Credits in at least 3 subjects at SPM level including Mathematics and any Science Subject (Science, Physics, Chemistry or Biology) with a minimum of a pass in Bahasa Malaysia, Sejarah (History) and English;
- 3 Credits (Grade C & above) in at least 3 subjects at IGCSE/ O-Levels including Mathematics and any Science Subjects (Science, Physics, Chemistry or Biology) with a minimum Pass in English at SPM/ O-Level/ IGCSF:
- 3 Credit (Grade B & above) in at least 3 subjects in UEC including Mathematics and any Science subject (Science, Physics, Chemistry or Biology) with a Pass in English;
- Pass Sijil Tinggi Persekolahan Malaysia (STPM) or its equivalent with a pass in Mathematics, English and ONE (1) relevant science/ technical/ vocational subject at the SPM level;
- Recognised Certificate in Engineering/Engineering Technology or its
- Recognised related Vocational and Technical/ Skills Certificate or its equivalent with ONE (1) year of relevant work experience or a minimum of ONE (1) semester of a bridging programme;
- A qualification that APU accepts as equivalent to the above.

Malaysian Students who do not possess a Pass in English at SPM/IGCSE/O-Levels/UEC; will be required to sit for the APU English Placement Test, and based on the outcome of the test may be required to attend the APU Intensive English Programme (IEP) prior to commencement of the Foundation/Diploma/Certificate programme.

# **ENGLISH REQUIREMENTS** (only applicable to International Students)

PROGRAMMES	REQUIREMENTS	
Foundation Programme Diploma in Information and Communication Technology	• IELTS: 4.0 • TOEFL IBT: 30-31	<ul><li>Pearson (PTE): 36</li><li>MUET: Band 3</li></ul>
Diploma in Design and Media	• IELTS: 4.5 • TOEFL IBT: 33	<ul><li>Pearson (PTE): 43</li><li>MUET: Band 3</li></ul>
Diploma in Business Administration	• IELTS: 5.0	• Pearson (PTE): 47
Diploma in Business Information Technology	<ul> <li>TOEFL IBT: 40</li> </ul>	<ul> <li>MUET: Band 3.5</li> </ul>
Diploma in Mechatronic Engineering		
Diploma in International Studies		
Diploma in Accounting	• IELTS: 5.5	Pearson (PTE): 51
	• TOEFL IBT: 46	• MUET: Band 4

# **English Requirements - Conditional Offer for Diploma Programmes**

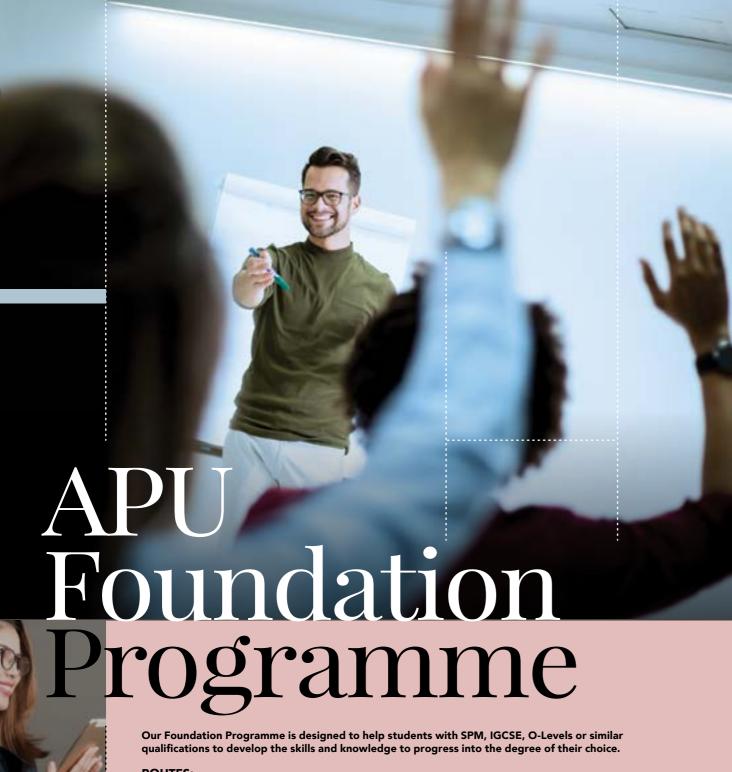
Please note that under Ministry of Higher Education regulations, only students Students who are unable to obtain the required level of English Competency during who have achieved the minimum requirement in the English Language proficiency assessment as indicated above will be allowed to continue their studies in the main study programme. Students who do not have the required English Language achievement may apply for a student visa on conditional basis and are allowed to enrol in an English Language Certification programme at APU upon arrival in Malaysia and, subsequently, appear for the IELTS/TOEFL

the maximum 12 months' period, will not be allowed to pursue their studies in the main programme and will have to return to their home country.

Students from English speaking countries and those with qualifications taught in English (IGCSE, A-Levels, IB, American High School Diploma etc) are exempted from English requirements. Applications for exemption must be accompanied by

Note: The above entry requirements may differ for specific programmes based on the latest programme standards published by Malaysian Qualifications Agency (MQA).

PATHWAYS & ADMISSION REQUIREMENTS PATHWAYS & ADMISSION REQUIREMENTS / 23 /



# **ROUTES:**

- BUSINESS, FINANCE & PSYCHOLOGY
- COMPUTING & TECHNOLOGY
- ENGINEERING
- ARCHITECTURE & DESIGN

(R2/0011/3/0089)(11/24)(A10955)



# FLEXIBILITY OF CHOICE

Our 12-month Foundation Programme is designed to prepare students from SPM, IGCSE, O-Levels or similar qualifications with the knowledge and skills to progress into the first year of a degree of their choice.

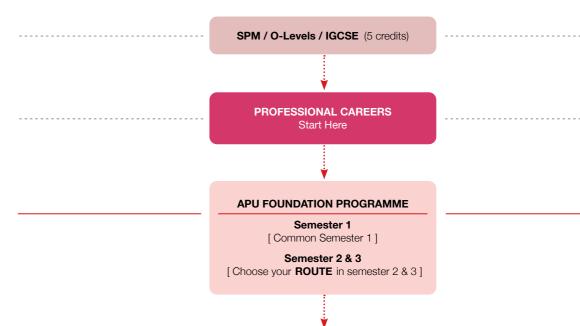
On completion of the Foundation Programme, you will be able to make an informed decision about your interest and pursue your degree of choice.

During the Foundation Programme, you are able to choose different routes depending on your area of interest. This will allow you to progress onto a specific degree programme at APU, related to this area or other relevant areas based on your foundation experience.

# LEARNING OUTCOMES

# You will be able to:

- Enter Level 1 of degree study.
- Make an informed choice about what degree you want to study.
- Demonstrate an awareness of the concepts which underpin the study of Accounting, Banking, Finance, Actuarial Studies, Business & Management, Computing & Technology, Engineering, Industrial Design, Digital Marketing, Animation and Visual Effects, Media and Communications, International Studies or Psychology.
- Communicate effectively verbally and in writing to a given audience.
- Work effectively in a team.
- Demonstrate English and other study skills appropriate to undergraduate learning.
- Apply skills in numeracy, technology and communications.
- Explain the essential elements of technology.
- Use appropriate application software and the Internet.



# **DEGREE PROGRAMME AREAS**

- · Accounting, Banking & Finance
- · Actuarial Studies
- · Business & Management
- · Computing & Technology
- · Media and Communication
- Engineering
- · Digital Marketing

- · Animation & Visual Effects
- · International Studies
- · Industrial Design
- · Computer Games Development
- Multimedia and VR/AR
- Psychology
- Tourism & Hospitality





FOUNDATION PROGRAMMES / 25 /

# **MODULES YOU STUDY**

The modules studied help develop your study skills, introduce you to what you can expect on your degree and also allow you to discover what you can study depending on whether you choose a degree in Accounting, Banking, Finance, Actuarial Studies, Psychology, **Business & Management, Computing** & Technology, Engineering, Industrial Design, Animation and Visual Effects.

# **ENRICHING EXPERIENCES - MORE THAN JUST A FOUNDATION**

The APU Foundation Programme lays the pathway towards professional tertiary education. It is a vital transformation point for students: soft skills, general knowledge and preparatory subject fundamentals excellence in a student's education performance, as well as careerreadiness as they move on as global professionals eventually. This is achieved through 4 key areas:

- Leadership & Teamwork
- Problem-Solving Skills
- Social Skills & Responsibilities
- Practical Skills

The unique support system at APU Foundation Programme consists of helpful academic mentors who are committed in ensuring academic achievements, providing pastoral care, advising, mentoring, motivating students' potential and performance, to ensure that they undergo a smooth transition from secondary education to tertiary learning.

SEMESTER 1	COMMON SEMESTER 1  • English for Academic Purposes  • Communication Skills  • Personal Development & Study Methods  • Essentials of Web Applications  • Mathematics				
ROUTES	BUSINESS, FINANCE & PSYCHOLOGY	COMPUTING & TECHNOLOGY	ENGINEERING	ARCHITECTURE & DESIGN	
SEMESTER 2	Introduction to Business     Fundamentals of Finance     Global Business Trends     Public Speaking in English	Introduction to Business     Introduction to Computer Architecture & Networking     Introduction to Visual & Interactive Programming     Public Speaking in English	Mechanics for Engineers     Engineering Mathematics     Introduction to Visual & Interactive Programming     Public Speaking in English	Fundamentals of Drawing     Life Drawing     Design Studies     Public Speaking in English     Major Project 1	
SEMESTER 3	Academic Research Skills Economics for Business Perspectives in Technology / Further Mathematics** Co-Curricular Choose one of the following modules: Principles of Accounts Discovering Media in the Digital Age Psychology & Behavioral Science	Academic Research Skills     Further Mathematics     Introduction to Multimedia Applications     Co-Curricular     Choose one of the following modules:     Perspectives in Technology     Discovering Media in the Digital Age     Psychology & Behavioral Science	Academic Research Skills     Science for Engineers     Perspectives in Technology     Design Thinking - Fraunhofer - IEM     Co-Curricular	Academic Research Skills Introduction to Digital Photography Major Project 2 Co-Curricular  Choose one of the following modules: History of Design and Media Introduction to Architecture and Built Environment	
You may then proceed to Level 1 of a Degree of your choice in the following pathways					
PRIMARY PATHWAYS	Business, Management & Tourism     Accounting, Finance, Banking & Actuarial Studies     Media, Communication & Psychology	- Computing & Technology - Multimedia & Games Development	- Engineering	- Industrial Design, Visual Effects, Animation & Digital Advertising - Architecture	
ALTERNATIVE PATHWAYS  Students may alternatively choose the following:	- Computing & Technology - Multimedia & Games Development - Industrial Design, Visual Effects, Animation & Digital Advertising - International Relations - Architecture	Business, Management & Tourism     Accounting, Finance, Banking & Actuarial Studies     Industrial Design, Visual Effects, Animation & Digital Advertising     International Relations     Media, Communication & Psychology     Architecture	- Computing & Technology - Multimedia & Games Development - Accounting, Finance, Banking & Actuarial Studies - Business, Management & Tourism - Industrial Design, Visual Effects, Animation & Digital Advertising - International Relations - Media, Communication & Psychology - Architecture	- Computing & Technology - Multimedia & Games Development - Accounting, Finance, Banking & Actuarial Studies - Business, Management & Tourism - International Relations - Media, Communication & Psychology	

# YOUR FOUNDATION PATHWAY TO A DEGREE OF YOUR CHOICE

(Please refer to individual course brochure for details and admission requirements.)

# CREDIT / GRADE C in SPM / O-Level / IGCSE is required in:



Leading from APU Foundation to your Choice of Degree Studies; please note that a Credit Pass in Mathematics at SPM / O-Level / IGCSE is required for the following programmes:

# **Computing & Technology**

- with a specialism in
- Information System Security
- Cloud Engineering Internet of Things (IoT)
- Digital Transformation
- Financial Technology (FinTech) Business Information Systems
- Sustainable Computing
- Bachelor of Science (Honours) in Computer Science · Bachelor of Science (Honours) in Computer Science
- with a specialism in
- Data Analytics\*
- Digital Forensics\*
- Bachelor of Science (Honours) in Computer Science (Cyber Security)\*
- Bachelor of Science (Hons) in Software Engineering\*
- · Bachelor of Computer Science (Hons) (Artificial Intelligence)

# Accounting, Banking, Finance & Actuarial

- Bachelor of Science (Honours) in Information Technology Bachelor of Accounting and Finance (Honours)
- · Bachelor of Science (Honours) in Information Technology · Bachelor of Accounting and Finance (Honours) with a specialism in
  - Forensic Accounting
  - Forex and Investments

  - Accounting TechnologyBachelor in Banking and Finance (Hons) Bachelor in Banking and Finance (Hons) with a specialism in
  - Investment Analytics
  - Financial Technology
  - Bachelor of Science (Honours) in Actuarial Studies Bachelor of Science (Honours) in Actuarial Studies
  - with a specialism in
  - Data Analytics
  - Financial Technology

# **Multimedia & Games Development**

- · Bachelor of Science (Hons) in Multimedia Technology · Bachelor of Science (Hons) in Multimedia Technology
- · Bachelor of Science (Honours) in Computer Games Development

A Pass in Mathematics at SPM / O-Level / IGCSE is required for these programmes. (Strong Mathematics would be an added advantage)

# Leading from APU Foundation to your Choice of Degree Studies; please note that

Physics OR Chemistry OR Technical Science

CREDIT / GRADE C in SPM / O-Level / IGCSE is required in:

a Credit Pass in Mathematics and Physics OR Chemistry at SPM / O-Level / IGCSE is required for the following programmes:

**Mathematics** 

- · Bachelor of Electrical and Electronic Engineering with Honours
- · Bachelor of Mechatronic Engineering with Honours
- · Bachelor of Mechanical Engineering with Honours
- Bachelor of Computer Engineering with Honours
- · Bachelor of Petroleum Engineering with Honours

# CREDIT / GRADE C in SPM / O-Level / IGCSE is required in:





Leading from APU Foundation to your Choice of Degree Studies; please note that a Credit Pass in Mathematics and Science OR Physics OR Chemistry OR Biology and a Pass in English at SPM / O-Level / IGCSE is required for the following

Bachelor of Science (Honours) in Psychology

Leading from APU Foundation to your Choice of Degree Studies:

# Business, Management, Marketing, Digital Marketing & Tourism

- Bachelor of Arts (Honours) in Business Management
- Bachelor of Arts (Honours) in Business Management with a specialism in
- E-Business
- Digital Leadership
- BA (Hons) Human Resource Management
- Bachelor of Arts (Honours) in International Business Management
- Bachelor of Arts (Honours) in Marketing Management
- Bachelor of Arts (Honours) in Marketing Management with a specialism in - Digital Marketing
- Bachelor of Arts (Honours) in Tourism Management
- Bachelor of Arts (Honours) in Tourism Management with a specialism in
- **Media and International Relations**

- Bachelor of Arts (Honours) in Media and Communication Studies
- Bachelor of Arts (Honours) in International Relations

# Industrial Design, Animation & Visual Effects

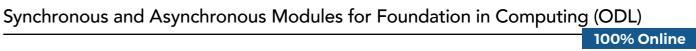
- Bachelor of Arts (Honours) in Industrial Design
- Bachelor of Arts (Honours) in Visual Effects
- Bachelor of Arts (Honours) in Animation
- Bachelor of Arts (Honours) in Digital Advertising

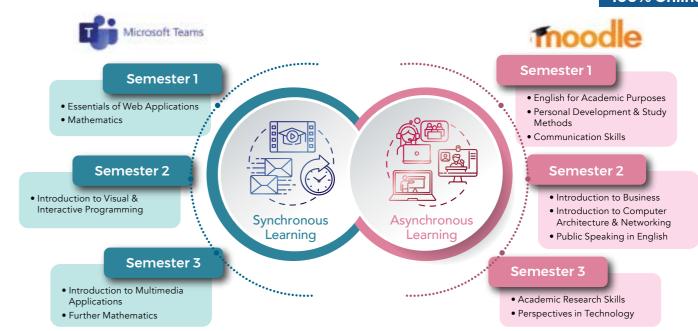


- Students who choose to progress to Computer Science, Software Engineering, Data Analytics, Cyber Security, Digital Forensics, and Artificial Intelligence programmes will be required to undertake Foundation Pathways from the Computing & Technology route or Engineering route if the student does not have a credit in Additional Mathematics at SPM / O-Level / ICCSE or equivalent Students who have completed Foundation from other routes apart from the above are required to do a Pre-Requisite module in Further Mathematics or equivalent in the first semester of the Degree Programme.
- \*\* Further Mathematics module is Compulsory for students who choose to progress to Bachelor of Science (Honours) in Actuarial Studies.

provided they also still have Credit in Maths and Science or ICT subject at SPM / O-Level / ICCSE or equivalent

/ 26 / FOUNDATION PROGRAMMES





In summary, these are the modules you will be taking during your Foundation in Computing (ODL) programme:

# **SEMESTER 1**

# Modules

- English for Academic Purposes
- Communication Skills
- · Personal Development and Study Methods
- Essentials of Web Applications
- Mathematics

# **SEMESTER 2**

- Introduction to Computer
- Programming

# Modules

# Introduction to Business

- Architecture and Networking
- Introduction to Visual and Interactive
- Public Speaking in English

# **SEMESTER 3**

- Academic Research Skills
- · Perspectives in Technology
- Introduction to Multimedia **Applications**
- Further Mathematics

# METHOD OF DELIVERY - Synchronous & Asynchronous Learning

utilising state-of-the-art technological innovations & pioneering teaching and learning practices.

Synchronous

Learning

Computing (ODL)

• The Foundation in Computing (ODL) allows young students the opportunity to gain a solid Pre-University qualification

· Open Distance Learning (ODL) as practiced at APU provides a high-quality and flexible learning experience for students

· This flexibility is also an ideal option for families who wish for their children to obtain an innovative and high quality education

Asynchronous

Learning

**APU FOUNDATION PROGRAMME (ODL-100% ONLINE)** 

Foundation in

# **Synchronous Learning**

100% Online

• Operates very much like conventional classrooms, with scheduled study times and live discussions conducted for 3 hours per week.

from the comforts of their home or country.

yet remain connected to their communities of origin

- Allows the student to engage with class materials at the same time as their peers.
- Provides the student with a structured and immersive learning environment.

/ 28 / FOUNDATION IN COMPUTING (ODL)

• Uses web & video-conferencing technologies for classrooms via Microsoft Teams.



# **Asynchronous Learning**

- Allows the student to study at his/her own pace and time, adapted to their personal preferences
  - Provides the student with the flexibility to study in a self-paced manner.
    - Is well designed to track the student's progress and provide immediate feedback.

**Open & Distance** Learning (ODL)

- Gives the student the flexibility to revise, progress and challenge themselves according to their own strengths.
- Provides learning support to the student through discussion forums and personalised chat sessions.



**Further Studies** 

Upon successful completion of this programme, you will be eligible to progress into any of the following degree pathways offered at APU. Students will also have the option to opt-in for the APU-DMU Dual Degree Scheme.

- Bachelor of Science (Honours) in Information
- Bachelor of Science (Honours) in Information Technology with a specialism in:
- Information System Security - Cloud Engineering
- Internet of Things (IoT)
- Digital Transformation
- Financial Technology (FinTech)
- Business Information Systems
- Sustainable Computing
- Bachelor of Science (Hons) in Software Engineering
- Bachelor of Science (Honours) in Computer Science (Cyber Security)

- Bachelor of Science (Honours) in Computer Science
- Bachelor of Computer Science (Hons) (Artificial Intelligence)
- Bachelor of Science (Honours) in Computer Science with a specialism in: - Data Analytics
- Digital Forensics
- · Bachelor of Science (Hons) in Multimedia Technology
- · Bachelor of Science (Hons) in Multimedia Technology with a specialism in VR/AR
- Bachelor of Science (Honours) in Computer Games Development

# Alternative Pathways:

Modules

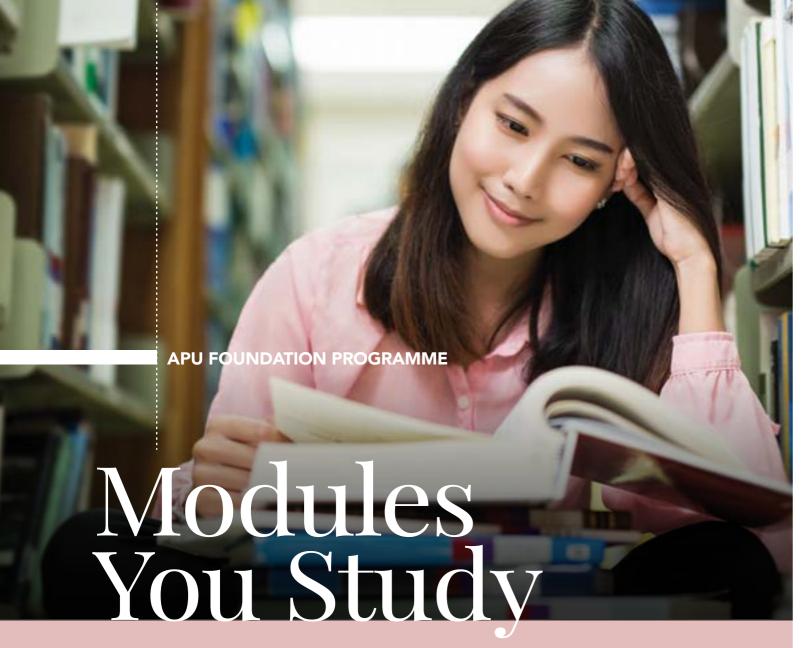
- Business, Management, Marketing & Tourism
- Accounting, Finance, Banking & Actuarial Studies
- Industrial Design, Visual Effects, Animation & Digital Advertising
- International Relations
- Media, Communication & Psychology\*

\*Leading from APU Foundation to Psychology programme; please note that a Credit Pass in Mathematics and Science OR Physics OR Chemistry OR Biology and a Pass in English at SPM / O-Level / IGCSE is requir



(N-DL/0610/3/0001)(07/27)(MQA/PA1568)

FOUNDATION IN COMPUTING (ODL) / 29 /



# **COMMON MODULES**

# Communication Skills

This module builds on the basic communication skills needed by students in a higher eduction context. It focuses on pragmatic skills that will enable the learners to engage with various and audience. Awareness on clarity in communication is emphasized which will develop confidence in exchanging ideas in a team.

# • English for Academic Purposes

This module is designed to improve students' grasp of the English Language for academic purposes at Degree level. Students develop their listening, speaking, reading and writing skills that are essential for oral and written presentations of ideas and concepts as well as other language skills which are essential for employability and life long learning.

# • Public Speaking in English

This module guides students in grasping knowledge and practical skills in Public Speaking. The exposure is extended to speech writing as well giving a sense of completion to an idea of composing an effective speech. Students are also inductively taught about persuasive skills and facilitated on confidence to deliver an effective speech.

# • Personal Development and Study Methods

The aims of this module are to enable students to be self-aware of personality traits and identify their strengths and weaknesses. The module also helps students to adapt to university life with topics related to their personal development and well-being.

# • Academic Research Skills

This module introduces students to the skills of basic academic research through critical review of literature and elements of conducting simple research. It also provides an opportunity for students to critically explore research language and importantly the ability to deploy the skills in their academic exercises. The module also introduces fundamental techniques of internet research and discusses aspects of plagiarism.

# • Essentials of Web Applications

In this module, students will be introduced to computer components and the architecture, together with fundamental concepts of networking. At the later part of this module, students will also explore various wired and wireless networking technologies and their examples of usage. Students will learn how to design and manage their own home networks, with some security measures and best practices within the implementation.

# • Mathematics

Mathematics introduces the fundamental knowledge of mathematics and statistics. This module covers numbers, functions, equations and inequalities, indices and logarithms, probabilityand descriptive statistics. These concepts and techniques are essential for undergraduate

# SPECIALISED MODULES FOR EACH ROUTE

# **COMPUTING & TECHNOLOGY**



# Introduction to Computer Architecture and Networking

The module introduces students to computer components, computer architecture, and fundamental concepts of networking. Explore various wired and wireless networking technologies and their examples of usage. Learn how to design and manage home networks, with some security measures and best practices within the

# • Introduction to Visual & Interactive Programming

Computational thinking is a skill to solve a problem logically by applying visual and interactive programming elements, including decomposition, pattern recognition, abstraction, and algorithm. Acquire the essential skills in designing and implementing software solutions regardless of platform, language, or application domain.

# • Introduction to Multimedia Applications

This module provides students with the fundamental knowledge and skills necessary to create and document an interactive multimedia application. Students will develop skills and knowledge to design, develop and implement a viable multimedia solution based on the requirements set by the target audience.

# Perspectives in Technology

The module introduces the basic concepts of technology and its implications to human and environment. It focuses on ethical issues that enables the learners to make a wise choice about integration of technology. Numerous current issues and trends are incorporated in this module which will enable the learners to explore new perspectives of technology.

# • Further Mathematics

This module covers Matrices, Polynomials, Arithmetic and Geometric Progression, Trigonometry, and basic calculus. The acquired mathematical skills are essential for relevant undergraduate study.

# Discovering Media in the Digital Age

This module outlines communication methods, technologies, trends and approaches in the digital age. It includes the basic understanding of the various types and roles of traditional and new media industries. It will also cover the related institutions of journalism, advertising and public relations and their respective structure, support and influence in the digital media.

# • Fundamentals of Hospitality and Tourism Industry

Discover the exciting world of hospitality and tourism by exploring the industry's core concepts, from accommodation and dining, to events and travel. Understand the industry's impact on the global economy and critically analyse industry challenges and trends, culminating the capacity to devise innovative solutions to complex problems.

# **ARCHITECTURE & DESIGN**



# Fundamentals of Drawing

This module contains a variety of practical exercises made to help understand the thought processes involved in learning how to draw. It provides opportunities to practice the traditional approaches to pencil and paper drawing. It also introduces the foundational principles of drawing that are key for any designers.

You will be introduced to life drawing or figurative drawing involves drawing the human form in any of its various shapes and postures using a variety of media. The module will cover a series of techniques that will provide more confidence in drawing in various to future skill settings such as character designs for animation, concept art and/or games

# • History of Design and Media

The module traces a chronology of major historical developments in visual communications, focusing on movements and trends in design and media representation, both functional and aesthetic. Students will explore ways of understanding and articulating influences, trends and fashions in the work of designers and producers of visual media.

# Design Studies

Design studies address the different ways in which design has been characterized and practiced. It covers the contexts and systems on how designs operate and the responsibilities that come with the power of designing. Discover the elements and principles of design that can be applied across the art and design spectrum.

# • Introduction to Digital Photography

This module will introduce the world of photography through the history and the technological shift from analogue to digital cameras. It will cover practical hands-on sessions and requirements to follow a set of instructions to produce own images. Students will also explore famous photographers and their works.

# • Introduction to Architecture and Built Environment Module

The module introduces the philosophy and history of architecture, the elements and principles of architectural design, works by master architects, Building Information Modelling (BIM) and Artificial Intelligence (A.I) in architecture, Malaysian architectural landscape, and the path to becoming an architect. You will gain insights into the intricate relationship between architecture and society, and how evolving technology like BIM and AI impacts the potential future directions of the field.

This Final Project module comes in two parts across two semesters. Major Project 1 predominantly covers on research and preproduction/ preparatory work. Major Project 2 requires further research and experimentation as independent work and negotiation with assigned supervisors. A consolidated application of knowledge and skills gained from other modules and experiences is required in producing a significant body of work that translates into the Final Project.

# **BUSINESS, FINANCE & PSYCHOLOGY**



# Fundamentals of Finance

Fundamentals of Finance introduces the fundamentals of banking and finance. The module covers the structure of the financial system, functions of banks, financial products, and services, as well as concepts of financial technology. At the same ime, students are also exposed to financial statement analysis.

# Introduction to Business

Explore key functions in managing business including organization, ethics, marketing, accounting, finance, and leadership. Develop conceptual and practical knowledge for managing and growing a successful business.

# • Global Business Trends

This module exposes students to gain a broader understanding of global patterns and trends in identifying business opportunities. Students will be able to understand how changes in society, demography, technology and other global trends impact the business sector.

# **Economics for Business**

This module provides the basis for a broad understanding of economics and to gain information about the changing economic activities and policies at the national and international levels. Students will learn how to use evidence in making rational arguments in economic context.

# Further Mathematics

This module covers Matrices, Polynomials, Arithmetic and Geometric Progression, Trigonometry, and basic calculus. The acquired mathematical skills are essential for relevant undergraduate study.

# Principles of Accounts

Principles of Account is designed to provide students with basic knowledge of the principles and practices of accounting. Students will be able to explain the functions of financial accounting; describe the regulatory framework governing financial accounting and the principles of double entry bookkeeping, prepare basic financial statements of sole traders and illustrate accounting adjustments.

# Discovering Media in the Digital Age

This module outlines communication methods, technologies, trends and approaches in the digital age. It includes the basic understanding of the various types and roles of traditional and new media industries. It will also cover the related institutions of journalism, advertising and public relations and their respective structure, support and influence in the digital media.

# Psychology & Behavioral Science

This module provides an understanding of the principles of behavioral sciences and how they apply to psychology. It will explore how environmental factors and individual experiences affect and shape human behaviors.

# Fundamentals of Hospitality and Tourism Industry

Discover the exciting world of hospitality and tourism by exploring the industry's core concepts, from accommodation and dining, to events and travel. Understand the industry's impact on the global economy and critically analyse industry challenges and trends, culminating the capacity to devise innovative solutions to complex problems.

# **ENGINEERING**



# Introduction to Visual & Interactive Programming

Computational thinking is a skill to solve a problem logically by applying visual and interactive programming elements, including decomposition, pattern recognition, abstraction, and algorithm. Students will learn the essential skills required in designing and implementing software solutions regardless of platform, language, or application domain.

# • Science for Engineers

This module introduces students to the study of both electrical and electronics principle and physical chemistry. Fundamental knowledge in both electrical and electronics principle are essential as basis for application to complex electronic circuits and systems, to understand how technology works and to optimize transmission of energy. Physical chemistry focuses on physical properties of which gives some insight on how laws of physics affect chemical processes.

# Design Thinking - Fraunhofer - IEM

This module is designed to help students understand how engineering design and innovation is planned, designed, built and tested (cradle to grave concept). Students will be taught concepts pertaining to the end-to-end engineering design lifecycle, including ethics as an important factor in engineering applications. Students will be equipped with necessary engineering design skills and innovative thinking framework to future-proof themselves.

# Mechanics for Engineers

Mechanics for Engineers introduces students to the study of physics, a brief exposure on mechanics - statics and dynamics, fluid, and materials and on waves and heat. Fundamental knowledge from mechanics and other basic physics topics are essential as basis for other advanced mechanics modules such as mechanics of materials, machine design, fluid mechanics and engineering materials.

# **Engineering Mathematics**

Engineering Mathematics introduces essential mathematical concepts in engineering. This module provides the knowledge of trigonometry, matrices, vector and complex numbers. The notions and techniques in this module are essential to undergraduate engineering study.



# COMPUTING & TECHNOLOGY

- Diploma in Information & Communication Technology
- Diploma in Information & Communication Technology with a specialism in Software Engineering
- Diploma in Information & Communication Technology with a specialism in Data Informatics
- Diploma in Information & Communication Technology with a specialism in Interactive Technology

# BUSINESS & BUSINESS IT

- Diploma in Business Information Technology
- Diploma in Business Administration

# ACCOUNTING

- Diploma in Accounting



# ENGINEERING

Diploma in Mechatronic Engineering

# DESIGN, MEDIA AND **INTERNATIONAL STUDIES**

- Diploma in Design and Media
- Diploma in International Studies

# **DIPLOMA IN INFORMATION & COMMUNICATION TECHNOLOGY**





# This APU Diploma in Information and Communication Technology is specifically designed to provide:

- Coverage of the academic aspect as well as the vocational aspect of the wide area of Computing and Information and Communications Technology.
- Students with the skills to prepare them for careers in the ICT environment with emphasis on solutions design, software development and technology infrastructure support.
- Students with academic and professional skills to develop solutions requiring the application of technology in a business and organisational context, so as to facilitate response to continuous future changes in technology and industry practices.
- Students with critical, independent and cooperative learning skills so as to facilitate responses to continuous future changes in industry practises.

# **SEMESTER 1**

At the beginning of the programme students will foster a mindset that embraces creativity and problem-solving in the digital era along with the skills in the fundamental principles governing computer design. Besides, Mathematical foundation for computing is available to enhance problem-solving and analytical skills.

# Modules

- Academic Research Skills
- Computer Architecture
- Digital Thinking and Innovation Mathematics and Statistics for Computing
  - **SEMESTER 2**

This semester moves students to a new level in information and communication technology related areas such as operating systems, computer programming, databases, and information systems in organisation. Students are able to gain hands-on experience and building practical applications.

# Modules

- Operating Systems
- Database Management
- Information Systems with Cloud Concepts
- Programming with Python

# **SEMESTER 3**

This semester promises a holistic blend of programming expertise, mathematical acumen, system analysis skills, and the art of crafting compelling user experiences. Get ready to engage, create, and expand student knowledge in more systematic and user-friendly system development.

# Modules

- Object Oriented Programming
- Algebra and Discrete Mathematics
- System Analysis & Design
- Fundamentals of UI/UX Design

# **SEMESTER 4**

This semester promises a dynamic blend of cutting-edge technology, entrepreneurial wisdom, and hands-on development skills, to innovate, create, and explore the future of technology. Explore the intricacies of responsive web design, delve into the realms of VRAR and the Metaverse, and gain entrepreneurial insights. Unlock the potential of the Internet of Things, discovering how interconnected devices shape our digital landscape.

# Modules

- Responsive Web Design & Development Introduction to VRAR and Metaverse
- Fundamentals of Entrepreneurship
- Introduction to IoT

# **SEMESTER 5**

In their final semester, students acquire basic knowledge of computer networks, digital security and forensics to deepen their knowledge of computing technology and ethical responsibilities. Students also design and implement algorithms, and complete a Capstone Project to show that they can integrate skills, knowledge and understanding from the full programme, including a range of AI techniques for problem solving.

# Modules

- Cyber Security & Forensics
- Introduction to Al
- . Networking Technologies
- Capstone Project

# **SEMESTER 6**

# INTERNSHIP (12 weeks)

Students will undertake an Internship/Industrial Training for a minimum period of 12 weeks to prepare them for a smooth transition from the classroom to the working environment.

# **Further Studies**

Upon successful completion of this programme with CGPA of 2.5 & above and fulfilment of requirements for credit transfer, you will be eligible to progress into Level 2 of the following degree programmes offered at APU.

- Bachelor of Science (Honours) in Information Technology
- Bachelor of Science (Honours) in Information Technology with a specialism in:
- Information System Security
- Cloud Engineering
- Internet of Things (IoT)
- Digital Transformation - Financial Technology (FinTech)
- Business Information Systems
- Sustainable Computing
- Bachelor of Science (Hons) in **Software Engineering**
- Bachelor of Science (Honours) in Computer Science
- Bachelor of Science (Honours) Computer Science with a specialism in:
- Data Analytics - Digital Forensics
- Bachelor of Science (Honours) Computer Science (Cyber Security)
- Bachelor of Computer Science (Hons) (Artificial Intelligence)



\*\* In addition to the above, all students are also required to successfully complete General Studies modules as stipulated by the Malaysian Qualification Agency, as well as fulfill credit requirements for Co-Curricular Activiti

DIPLOMA PROGRAMMES DIPLOMA PROGRAMMES / 33 /

# DIPLOMA IN INFORMATION & COMMUNICATION TECHNOLOGY WITH A SPECIALISM IN SOFTWARE ENGINEERING





This APU Diploma in Information & Communication Technology with a specialism in Software Engineering is designed to provide:

- Students with skills in software systems development, with emphasis on aspects of software engineering.
- Students with the skills to prepare them for careers in the ICT environment with emphasis on solutions design, software development and technology infrastructure support.
- An appreciation of the proven principles and techniques for the development and support of software systems in commercial organisations.
- Students with critical, independent and cooperative learning skills so as to facilitate responses to continuous future changes in industry practises.

# **SEMESTER 1**

At the beginning of the programme students will foster a mindset that embraces creativity and problem-solving in the digital era along with the skills in the fundamental principles governing computer design. Besides, Mathematical foundation for computing is available to enhance problem-solving and analytical skills.

# Modules

- Academic Research Skills
- Computer Architecture
- Digital Thinking and Innovation
- Mathematics and Statistics for Computing

# **SEMESTER 2**

This semester moves students to a new level in information and communication technology related areas such as operating systems, computer programming, databases, and information systems in organisation. Students are able to gain hands-on experience and building practical applications.

# Modules

- Operating Systems
- Database Management
- Information Systems with Cloud Concepts
- Programming with Python

# **SEMESTER 3**

This semester promises a holistic blend of programming expertise, mathematical acumen, system analysis skills, and the art of crafting compelling user experiences. Get ready to engage, create, and expand student knowledge in more systematic and user-friendly system development.

# Modules

- Object Oriented Programming
- Algebra and Discrete Mathematics
- System Analysis & DesignFundamentals of UI/UX Design

# **SEMESTER 4**

This semester offers a comprehensive blend of web design, software engineering, entrepreneurial skills, and modern development practices. Immerse into the art of creating dynamic and user-friendly websites, understand the foundations of software engineering, and cultivate an entrepreneurial mindset for navigating the business landscape with creativity. Additionally, explore the streamlined approaches of DevOps and Low Code Development, gaining insights into collaborative and efficient software development practices.

# Modules

- Responsive Web Design & Development
- Introduction to Software Engineer
- Fundamentals of Entrepreneurship
- DevOps and Low Code Development

# **SEMESTER 5**

**SEMESTER 6** 

In their final semester, students acquire basic knowledge of computer networks, digital security and forensics to deepen their knowledge of computing technology and ethical responsibilities. Students also design and implement algorithms, and complete a Capstone Project to show that they can integrate skills, knowledge and understanding from the full programme, including a range of AI techniques for problem solving.

# Modules

- Cyber Security & Forensics
- Introduction to Al
- Networking Technologies
- Capstone Project

# FEDNICHID (12 woods)

# INTERNSHIP (12 weeks)

Students will undertake an Internship/Industrial Training for a minimum period of 12 weeks to prepare them for a smooth transition from the classroom to the working environment.

# **Further Studies**

Upon successful completion of this programme with CGPA of 2.5 & above and fulfilment of requirements for credit transfer, you will be eligible to progress into Level 2 of the following degree programmes offered at APU.

- Bachelor of Science (Honours) in Information Technology
- Bachelor of Science (Honours) in Information Technology with a specialism in:
- Information System Security
- Cloud Engineering
- Internet of Things (IoT)\*
- Digital TransformationFinancial Technology (FinTech)
- Business Information Systems
- Sustainable Computing
- Bachelor of Science (Hons) in Software Engineering
- Bachelor of Science (Honours) in Computer Science (Cyber Security)
- Bachelor of Computer Science (Hons) (Artificial Intelligence)
- Bachelor of Science (Honours) in Computer Science
- Bachelor of Science (Honours) in Computer Science with a specialism in:
   Data Analytics
- Digital Forensics
- \* Please take note that Bridging module(s) needed before progress into Level 2



\*\* In addition to the above, all students are also required to successfully complete General Studies modules as stipulated by the Malaysian Qualification Agency, as well as fulfill credit requirements for Co-Curricular Activities.

# DIPLOMA IN INFORMATION & COMMUNICATION TECHNOLOGY WITH A SPECIALISM IN DATA INFORMATICS





# This APU Diploma in Information & Communication Technology with a specialism in Data Informatics is designed to provide:

- Provide students with skills in software systems development, with emphasis on aspects of data informatics.
- Prepare students for careers in the ICT environments with emphasis on solutions design, software development, technology infrastructure support, data informatics application.
- Enable appreciation of the proven principles and techniques to the development and support of software systems in commercial organisations.
- Provide students with critical, independent and cooperative learning skills so as to facilitate response to continuous future changes in industry practices.
- Develop students' intellectual skills, communications ability and team working capability.

# **SEMESTER 1**

At the beginning of the programme students will foster a mindset that embraces creativity and problem-solving in the digital era along with the skills in the fundamental principles governing computer design. Besides, Mathematical foundation for computing is available to enhance problem-solving and analytical skills.

# Modules

- Academic Research Skills
- Computer Architecture
- Digital Thinking and Innovation
- Mathematics and Statistics for Computing

# **SEMESTER 2**

This semester moves students to a new level in information and communication technology related areas such as operating systems, computer programming, databases, and information systems in organisation. Students are able to gain hands-on experience and building practical applications.

# Modules

- Operating Systems
- Database Management
- Information Systems with Cloud Concepts
- Programming with Python

# SEMESTER 3

This semester promises a holistic blend of programming expertise, mathematical acumen, system analysis skills, and the fundamentals of data analytics. Get ready to engage, create, and expand student knowledge in more systematic and user-friendly system development.

# Modules

- Object Oriented Programming
- Algebra and Discrete Mathematics
- System Analysis & Design
- Introduction to Data Analytics

# **SEMESTER 4**

This semester offers a comprehensive blend of web design, behavioural science, entrepreneurial skills, and data analytics. Students to explore the intricacies of consumer behaviour and marketing analytics. Students to explore the intricacies of consumer behaviour and marketing analytics, leveraging data for effective strategies. Cultivate an entrepreneurial mindset, navigating the business landscape with creativity and strategic thinking. Additionally, master the art of exploratory data analytics and visualization, unlocking the power of data through analytical exploration and visual representation.

# Modules

- Responsive Web Design & Development
  Behavioural Science and Marketing
- Analytics
   Fundamentals of Entrepreneurship
- Exploratory Data Analytics and Visualisation

# **SEMESTER 5**

SEMESTER 6

In their final semester, students acquire basic knowledge of computer networks, digital security and forensics to deepen their knowledge of computing technology and ethical responsibilities. Students also design and implement algorithms, and complete a Capstone Project to show that they can integrate skills, knowledge and understanding from the full programme, including a range of AI techniques for problem solving.

# Modules

- Cyber Security & Forensics
- Introduction to Al
- Networking Technologies
   Capstone Project
- Capstone Project

# INTERNSHIP (12 weeks)

Students will undertake an Internship/Industrial Training for a minimum period of 12 weeks to prepare them for a smooth transition from the classroom to the working environment.

# **Further Studies**

Upon successful completion of this programme with CGPA of 2.5 & above and fulfilment of requirements for credit transfer, you will be eligible to progress into Level 2 of the following degree programmes offered at APU.

- Bachelor of Science (Honours) in Information Technology
- Bachelor of Science (Honours) in Information Technology with a specialism in:
- Information System Security
- Cloud Engineering
- Internet of Things (IoT)\*
- Digital Transformation - Financial Technology (FinTech)
- Business Information Systems
- Business Information Syster
   Sustainable Computing
- Bachelor of Science (Hons) in Software Engineering
- Bachelor of Science (Honours) in Computer Science (Cyber Security)
- Bachelor of Computer Science (Hons) (Artificial Intelligence)
- Bachelor of Science (Honours) in Computer Science
- Bachelor of Science (Honours) in Computer Science with a specialism in:
   Data Analytics
- Digital Forensics
- \* Please take note that Bridging module(s) needed before progress into Level 2



<sup>\*\*</sup> In addition to the above, all students are also required to successfully complete General Studies modules as stipulated by the Malaysian Qualification Agency, as well as fulfill credit requirements for Co-Curricular Activities.

DIPLOMA PROGRAMMES / 35 /

# DIPLOMA IN INFORMATION & COMMUNICATION TECHNOLOGY WITH A SPECIALISM IN INTERACTIVE TECHNOLOGY



(R2/0611/4/0041)(07/25)(A11687)



This APU Diploma in Information & Communication Technology with a specialism in Interactive Technology is designed to provide:

- Coverage of the academic aspect as well as the vocational aspect of the wide area of Computing and Information and Communication Technology, with emphasis on aspects of interaction with a system.
- Prepare students for careers in the ICT environments with emphasis on solutions design, multimedia and computer games development, technology infrastructure support and interactive applications.
- Train students with critical, independent and cooperative learning skills so as
  to facilitate responses to continuous future changes in industry practices.
- Equip students with academic and professional skills to plan, develop and maintain solutions requiring the application of technology in an organisational context within the constraints encountered.

# **SEMESTER 1**

At the beginning of the programme students will foster a mindset that embraces creativity and problem-solving in the digital era along with the skills in the fundamental principles governing computer design. Besides, Mathematical foundation for computing is available to enhance problem-solving and analytical skills.

# Modules

- Academic Research Skills
- Computer Architecture
- Digital Thinking and Innovation
- Mathematics and Statistics for Computing

# **SEMESTER 2**

This semester moves students to a new level in information and communication technology related areas such as operating systems, computer programming, databases, and information systems in organisation. Students are able to gain hands-on experience and building practical applications.

# Modules

- Operating Systems
- Database Management
- Information Systems with Cloud Concepts
- Programming with Python

# **SEMESTER 3**

This semester moves students to a new level in information and communication technology related areas by introducing the interactive technology via Digital Games Design Re-engineering and Introduction to Graphics and 3D Applications. With these two modules, students explore the potentials in the creative multimedia world and venture into creative work.

# Modules

- Object Oriented ProgrammingDigital Games Design Re-engineering
- System Analysis & Design
- Introduction to Graphics and 3D Applications

/ 36 / DIPLOMA PROGRAMMES

# **SEMESTER 4**

This semester offers a comprehensive blend of web design, and entrepreneurial skills, while advancing students' knowledge in the creative multimedia realm. Immerse into the art of creating dynamic and user-friendly websites and cultivate an entrepreneurial mindset for navigating the business landscape with creativity. Additionally, exploring the extended reality (XR) world and its potentials with the first-hand experience in VR and AR.

# Modules

- Responsive Web Design & Development
- Introduction to VRAR and Metaverse
- Fundamentals of Entrepreneurship
- Digital Image Production

# **SEMESTER 5**

In their final semester, students acquire basic knowledge of computer networks, digital security and forensics to deepen their knowledge of computing technology and ethical responsibilities. Besides, the importance and use of audio and visual elements in multimedia are further enhanced in this semester. Students also complete a software development project to demonstrate their skills in integrating knowledge and understanding from the full programme for problem solving.

# Modules

- Cyber Security & Forensics
- Audio Visual Technology
- Networking Technologies
- Capstone Project

# **SEMESTER 6**

# INTERNSHIP (12 weeks)

Students will undertake an Internship/Industrial Training for a minimum period of 12 weeks to prepare them for a smooth transition from the classroom to the working environment.

\*\* In addition to the above, all students are also required to successfully complete General Studies modules as stipulated by the Malaysian Qualification Agency, as well as fulfill credit requirements for Co-Curricular Activities.

# **Further Studies**

Upon successful completion of this programme with CGPA of 2.5 & above and fulfilment of requirements for credit transfer, you will be eligible to progress into Level 2 of the following degree programmes offered at APU.

- Bachelor of Science (Honours) in Computer Games Development
- Bachelor of Science (Hons) in Multimedia Technology
- Bachelor of Science (Hons) in Multimedia Technology with a specialism in VR/AR
- Bachelor of Science (Honours) in Information Technology
- Bachelor of Science (Honours) in Information Technology with a specialism in:
- Information System Security
- Cloud Engineering
- Internet of Things (IoT)\*
- Digital Transformation
- Financial Technology (FinTech)
- Business Information Systems
   Sustainable Computing
- Bachelor of Science (Hons) in Software Engineering
- Bachelor of Science (Honours) in Computer Science\*
- Bachelor of Science (Honours) in Computer Science with a specialism in:
- Data Analytics\*
- Digital Forensics\*
- Bachelor of Science (Honours) in Computer Science (Cyber Security)\*
- Bachelor of Computer Science (Hons) (Artificial Intelligence)\*
- \* Please take note that Bridging module(s) needed before progress into Level 2



# DIPLOMA IN BUSINESS INFORMATION TECHNOLOGY



This APU Diploma in Business Information Technology is designed to provide:

• Students for careers in hybrid environments where business information systems are increasingly integrated, encompassing a wide range of enabling technologies and cross-organisational, social, national and international boundaries.

• Students with academic and professional skills to develop solutions requiring the application of both business and information technology disciplines in a commercial and organisational context.

• Students with critical, independent and cooperative learning skills so as to facilitate responses to continuous future changes in technology and industry practices.

• Students with intellectual skills, communications ability and team working capability.

# **SEMESTER 1**

At the beginning of the programme students will foster a mindset that embraces creativity and problem-solving in the digital era along with the skills in the fundamental principles of IT and business management.

## Modules

- Academic Research Skills
- Digital Thinking and Innovation
- Managing BusinessPractical IT Skills

# SEMESTER 2

The modules Professional Communications and Quantitative Methods that are offered in this semester to further develop students' knowledge and skills significantly with emphasis on aspects that are core to the study of business. In addition, students will be exposed to the theoretical foundations and the internationalisation process of international business and the human resource functions of people management.

# Modules

- International Business
- People Management
- Quantitative Methods
- Professional Communications

# SEMESTER 3

This semester moves the students from the basic business concepts and procedures to more advanced topics like Business Statistics, Marketing and Business Economics. In addition, Related technology skills in computer programming enhance their knowledge and efficiency in solving problems and making decision with computing tools and techniques.

# Modules

- Programming with Python
- Business Economics
- Statistical Method
- Marketing

# SEMESTER 4

The modules in this semester are aimed at equipping students with the knowledge and skills in the strategic management, statistical and financial aspects of business. In addition, the Fundamental of Entrepreneurship module will begin to take students through the process and the methods involved in the early stages of venture creation. On the technology side, students are exposed to internet applications design and development, and the system development cycle.

# Modules

- Strategic Management and Ethics
- Fundamentals of Entrepreneurship
- Introduction to Accounting
- System Analysis and DesignInternet Applications

# SEMESTER 5

The final semester brings students into more advanced areas of business management, including issues related to organisational capabilities and resources, service quality and sustainability, and management of IT resources. Graduates will be able to demonstrate a range of cognitive and intellectual skills as they apply techniques specific to business, management and information technology to create solutions in real-world situations.

# Modules

- E-Commerce
- Principles of Banking and Finance
- Organisational Behaviour
- Digital Operations Management

# SEMESTER 6

# INTERNSHIP (8 weeks)

Students will undertake an Internship/Industrial Training for a minimum period of 8 weeks to prepare them for a smooth transition from the classroom to the working environment.

\*\* In addition to the above, all students are also required to successfully complete General Studies modules as stipulated by the Malaysian Qualification Agency, as well as fulfill credit requirements for Co-Curricular Activities.

# **Further Studies**

Upon successful completion of this programme and fulfilment of requirements for credit transfer, you will be eligible to progress into Level 2 of the following degree programmes offered at APU.

- Bachelor of Arts (Honours) in Business
   Management
- Bachelor of Arts (Honours) in Business
   Management with a specialism in:
- E-Business
- Digital Leadership
- Bachelor of Arts (Honours) in International Business Management
- Bachelor of Arts (Honours) Marketing Management
- Bachelor of Arts (Honours) Marketing Management with a specialism in Digital Marketing
- BA (Hons) Human Resource
   Management
- Bachelor of Arts (Honours) in Tourism Management\*
- \* Please take note that Bridging module(s) needed before progress into Level 2

Upon successful completion of this programme with CGPA of 2.5 & above and fulfilment of requirements for credit transfer, you will be eligible to progress into Level 1, Semester 2 of the following degree programmes offered at APU.

- Bachelor of Science (Honours) in Information Technology
- Bachelor of Science (Honours) in Information Technology with a specialism in:
  - Cloud Engineering
- Digital Transformation
- Financial Technology (FinTech)Business Information Systems
- \* Please take note that students who wish to progress to BSc (Hons) in Information Technology or its specialisms, require a Credit Pass in Mathematics at SPM, or a Credit Pass in Mathematics at Diploma in Business Information Technology.



# **DIPLOMA IN BUSINESS ADMINISTRATION**







# This APU Diploma in Business Administration is designed to provide:

- Students for careers in the business administrative environment with emphasis on general business operations, organisation, and management with a technological edge.
- Professional skills to develop solutions requiring a holistic outlook in the business and organisational context.
- Students with critical, independent and cooperative learning skills so as to facilitate response to continuous future changes in industry practices.
- · Students with intellectual skills, communications ability and teamworking

# **SEMESTER 1**

In this semester, students will be equipped with language and communication, as well as information technology skills. Throughout the duration of the semester, students will be exposed to various terminologies and basic concepts related to managerial skills in Managing Business module. These skills are imperative for a smooth transition to the following semester. In addition, the Digital Thinking & Innovation module will shift students from traditional ways of working and learning to be more agile and adaptive with the emerging digital technologies.

# Modules

- Academic Research Skills
- Digital Thinking & Innovation
- Managing Business
- Practical IT Skills

# SEMESTER 2

The modules Professional Communications and Quantitative Methods that are offered in this semester help to further develop students' knowledge and skills significantly with emphasis on aspects that are core to the study of business. In addition, students will be exposed to the theoretical foundations and the internationalisation process of international business and the human resource functions of people management.

# Modules

- Professional Communications
- Quantitative Methods
- International Business
- People Management

# **SEMESTER 3**

This semester moves the students from the basic business concepts and procedures to more advanced topics like Business Statistics, Marketing and Business Economics. In addition, the Digital Supply Chain module will develop the student's understanding on the nature of digital supply chain in business, and how it is organised and managed.

# Modules

- Digital Supply Chain
- Statistical Method
- Marketing
- . Business Economics

# **SEMESTER 4**

The modules in this semester are aimed at equipping students with the knowledge and skills in the strategic management, statistical and financial aspects of business. In addition, the Fundamental of Entrepreneurship module will begin to take students through the process and the methods involved in the early stages of venture creation.

- Fundamental of Entrepreneurship
- Strategic Management & Ethics
- Introduction to Accounting
- E-business
- Internet application

# **SEMESTER 5**

The final semester allows students to progress into more advanced areas of business and management. Students will experience a balance of business theories and practical applications. Most importantly, students will acquire the ability to think independently about business and management decisions.

# Modules

- · Organisational Behaviour
- E-commerce
- Principles of Banking & Finance
- Consumer Behaviour
- Legal Framework of Business

# **Further Studies**

Upon successful completion of this programme and fulfilment of requirements for credit transfer, you will be eligible to progress into Level 2 of the following degree programmes offered at APU.

- Bachelor of Arts (Honours) in Business Management
- Bachelor of Arts (Honours) in Business Management with a specialism in: - E-Business
- Digital Leadership
- Bachelor of Arts (Honours) in International Business Management
- Bachelor of Arts (Honours) in Marketing
- Bachelor of Arts (Honours) in Marketing Management with a specialism in Digital Marketing
- BA (Hons) Human Resource
- Bachelor of Arts (Honours) in Media and Communication Studies \*
- \* Please take note that Bridging module(s) needed before progress into Level 2

## \*\* In addition to the above, all students are also required to successfully complete General Studies modules as stipulated by the Malaysian Qualification Agency, as well as fulfill credit ments for Co-Curricular Activities

# DIPLOMA IN ACCOUNTING





# This APU Diploma in Accounting is designed to provide:

- Students with relevant knowledge and skills to follow a career in accounting, business or finance.
- Students with intellectual, communications and team working skills.
- Students with FinTech knowledge and technical skill relevant to
- Students with opportunities for progression into studies at degree
- Opportunities for students to pursue professional qualifications from professional accounting and financial bodies.
- \* This programme is accredited by ACCA with 3 papers

# **SEMESTER 1**

In this semester, students will be equipped with basic IT skills as well as Design Thinking skills with Digital Innovation. Throughout the duration of the study, students will be exposed to various terminologies and basic concepts related to business managerial skills. These skills are imperative for a smooth transition into the following semester.

# Modules

- Digital Thinking and Innovation
- Academic Research Skills
- Managing Business Practical IT Skills

# **SEMESTER 2**

The modules Professional Communications and Quantitative Methods are offered in this semester; to help further develop students' knowledge and skills significantly with emphasis on aspects that are core to the study of accounting. Students are also exposed to information system in accounting where students will practice AIS applications for strategy and operational decision making.

# Modules

- Financial Accounting 1
- Accounting Information System
- Quantitative Methods
- Professional Communications

# SEMESTER 3

This semester moves students from the basic accounting concepts and procedures to more advanced topics in financial accounting. There are also modules in related subjects such as Economics. Marketing and Business Statistics which will expand the knowledge and efficiency in solving problems and make decisions in different areas of business.

# Modules

- Financial Accounting 2
- Business Statistics
- Marketing
- Rusiness Fronomics
- Integrity and Anti-corruption

# **SEMESTER 4**

The modules in this semester are aimed to expose students to the latest financial accounting and cost accounting concepts, techniques, trends; and issues in financial accounting and reporting. These modules are targeted to enhance the application skills of students in a higher level of accounting related areas. Students are also exposed to Financial Systems and Fintech and Fundamentals to Entrepreneurship.

# Modules

- Fundamental of Entrepreneurship
- Business Law
- Financial Systems and Fintech
- Financial Accounting 3 Cost Accounting

# SEMESTER 5

The final semester allows students to progress into more advanced areas of Accounting and Taxation. Graduates experience a balance of accounting theory and practical applications with integrated computer technologies and are expected to be able to demonstrate cognitive and intellectual skills with techniques in business management, information technology, finance and accounting. Students will also be exposed to an understanding of Auditing concept; associated with elements such as the usage Big Data, Artificial Intelligence and Robo Auditing.

# Modules

- Basic Taxation
- Principles of Audit and Technologies • Introduction to SAP ERP System in
- Accounting • Financial Accounting 4
- Principles of Banking and Finance

\*\* In addition to the above, all students are also required to successfully complete General Studies modules as stipulated by the Malaysian Qualification Agency, as well as fulfill credit ements for Co-Curricular Activitie

# **Further Studies**

Upon successful completion of this programme with CGPA of 2.5 & above and fulfilment of requirements for credit transfer, you will be eligible to progress into Level 2 of the following degree programmes offered at APU.

- Bachelor of Accounting and Finance (Honours)
- Bachelor of Accounting and Finance (Honours) with a specialism in:
- Forensic Accounting
- Forex and Investments - Accounting Technology
- Bachelor of Arts (Honours) in Business Managemen
- Bachelor of Arts (Honours) in Business Management with a specialism in: - F-Rusiness
- Digital Leadership
- Bachelor of Arts (Honours) in International Business Management
- Bachelor of Arts (Honours) in Marketing Management
- Bachelor of Arts (Honours) in Marketing Management with a specialism in Digital Marketing
- BA (Hons) Human Resource Management
- Bachelor in Banking and Finance (Hons)
- Bachelor in Banking and Finance (Hons) with a specialism in:
- Investment Analytics
- Financial Technology



DIPLOMA PROGRAMMES DIPLOMA PROGRAMMES / 39 /

# DIPLOMA IN MECHATRONIC **ENGINEERING**



(N/0714/4/0001)(06/27)(MQA/PA15640)



# This APU Diploma in Mechatronic Engineering is designed to provide:

- Knowledge, skills and attributes enabling them to develop a broad understanding on well defined challenges in the engineering industry in accordance with the Dublin Accord.
- Industrial training is incorporated into the syllabus to enable a generation of future proof aspiring engineers.
- Soft skills which include communication skills, teamwork and life-long learning skills which remain pertinent to the resolution of challenges encountered today and in the future are provided.
- Students with academic and professional skills to develop solutions requiring a holistic yet innovative outlook in mechatronics engineering.
- Students with opportunity to progress seamlessly into degrees recognized by the Washington Accord in relevant areas and a Masters in Engineering from the United Kingdom

# **SEMESTER 1**

In the first semester, students will be taught Instrumentation focusing on control processes that use sensory technology. The Circuit Analysis module explains and finds out the current and voltage in each element of a network using Kirchhoff's law, network theorems and nodal and mesh analysis. Software based Engineering drawing will also be introduced to complement manufacturing of product.

# Modules

- Instrumentation
- Fundamentals of Engineering Mathematics
- Circuit Analysis
- Engineering Drawing

# SEMESTER 2

Continuation from semester 1; students study Mathematics in more depth. The Analogue Electronics module aims to introduce student to analogue circuits and its analysis. In addition, programming knowledge of the student is enhanced through Python.

# Modules

- Engineering Mathematics 1
- Analogue Electronics
- Programming with Python

# **SEMESTER 3**

In semester 3, students will continue studying Mathematics. They would also learn the fundamental principle of logic circuits and their applications in digital system. Student are also exposed to number systems. Boolean algebra and Karnaugh map techniques to construct simplified digital circuits, latches, flip flops and simple asynchronous and synchronous counters.

# Modules

- Engineering Mathematics 2
- Digital Electronics

\*\* In addition to the above, all students are also required to successfully complete General Studies modules as stipulated by the Malaysian Qualification Agency, as well as fulfill credit requirements for Co-Curricular Activities.

# **SEMESTER 4**

From semester 4 onwards students are introduced to material science and robotics. Material science is used to apply the basic principles of chemistry and physics to understand the structure and properties of materials which is crucial when designing systems. Robotics deals with the design, construction, operation, and use of robots and computer systems for their control, sensory feedback, and information processing. Students could create their own robots using the knowledge they gained.

# Modules

- Material Science
- Robotics

# **SEMESTER 5**

Two of the modules in semester 5 involves programming languages. Students are also exposed to Industrial management, safety, and ethics. Entrepreneurship module prepares students for developing a mindset for thinking creatively using innovation, recognising opportunities, and generating entrepreneurial ideas.

# Modules

- Thermo-Fluids
- Problem Solving and Programme Design Usina C.
- Fundamentals of Entrepreneurship

# Elective 1:

- Applied Mechanics
- Fundamental of Petroleum Engineering\*

# Elective 2:

- Microprocessor Systems
- Petroleum Geochemistry\*

# **SEMESTER 6**

In semester 6, Mechatronics students use CAD software to analyse complex mechanical, electronic, or other engineering systems. Thermo-fluid module combines coverage of basic thermodynamics, fluid mechanics,

and heat transfer which remain fundamental in maintaining a high efficacy of production processes and in the subsequent design of products or systems.

- Computer-Aided Design & Manufacturing • Industrial Management, Safety and Ethics
- Engineering Project

# Elective 3:

- PLC and Pneumatics
- Elements of Reservoir Rock and Fluid\*

- Systems and Control
- Petroleum Geology\*

# INTERNSHIP (16 weeks)

Students will undertake an Internship/Industrial Training for a minimum period of 16 weeks to prepare them for a smooth transition from the classroom to the working environment

# PETROLEUM EXPLORATION SPECIALISM\*

Student who intended to pursue Bachelor of Engineering in Petroleum Engineering with Honours in the future will need to take the modules with (\*) as electives

# **Further Studies**

Upon successful completion of this programme and fulfilment of requirements for credit transfer, you will be e ligible to progress into Level 2 of the following degree programmes offered at APU.

- Bachelor of Electrical & Electronic **Engineering with Honours**
- Bachelor of Mechatronic Engineering
- . Bachelor of Mechanical Engineering with Honours
- Bachelor of Computer Engineering with Honours
- Bachelor of Petroleum Engineering with Honours

# **DIPLOMA IN INTERNATIONAL**



# This APU Diploma in International Studies is designed to provide:

- Provide the academic aspect as well as the vocational aspects of International Studies
- Prepare students for careers in the International Studies environment.
- Provide students with academic and professional skills to develop solutions requiring a holistic outlook in the area of International Studies.
- Provide students with critical, independent and cooperative learning skills so as to facilitate their response to continuous change in international arena.
- Develop students' intellectual skills, communications ability and team working capability
- Provide students with opportunity to progress into degrees of International standard in relevant areas.

# **SEMESTER 1**

In this semester, students will be introduced to preparatory modules which would be essential for them to embark on their journey in completion of their diploma. Students will be taught English for academic purpose, basic of entrepreneurship and business plus computing skills. Students are also required to take one General Studies module as required by the Malaysian Qualification Agency.

## Modules

- Academic Research Skills
- Digital Thinking and Innovation
- Managing Business Practical IT Skills

# SEMESTER 2

This semester is a continuation from semester 1 on preparatory modules where students will be equipped with professional communications skill. They will also embark on some academic research skills which are essential for their future careers. They will be exposed to global business trends as well as Critical International Film Studies that will give them a glimpse to some of the international related issues.

# Modules

- Professional Communications
- International Relations Critical International Film Studies
- Global Business Trends

# **SEMESTER 3**

Starting from semester 3, students will be exposed to the core area of international studies that will include introduction to international relations and international history. The semester will also focus on understanding political ideologies and their impact on global affairs. Contemporary issues and challenges facing Malaysia in its foreign relations will also be covered.

# Modules

- Globalisation and International Studies
- International History Since 1900 Modern Political Ideas
- . Foreign Affairs of Malaysia

# **SEMESTER 4**

Continuing from semester 3, students will be exposed to more relevant international studies issues, particularly the impact of globalisation and the role of international organisations in global affairs. They will also learn about the different array of global political systems and governments, as well as understand how social movements and revolutions impacts the core features of the international system. Additionally they will also study environmental issues and concerns such as climate change, biodiversity loss and poor governance.

# Modules

- Introduction to International Political Economy
- People Power and Revolutions in World Politics
- Fundamentals of Entrepreneurship
- Introduction to Comparative Politics Environmental Issues and Case Studies1

# **SEMESTER 5**

In semester 5, students will be further introduced to various theoretical and conceptual frameworks for them to apply to real-world case studies in the international arena. They will also learn about international political economy that focuses on how and why countries integrate themselves into a global economy and regionalism for e.g. Southeast Asia where students will study about ASEAN. Also as a continuation from the previous semester, students will be exposed to other environmental issues and

# Modules

- Theories of International Relations
- International Organisations
- Regionalism in Southeast Asia
- Environment Issues & Case Studies 2

# INTERNSHIP (8 weeks)

Students will undertake an Internship/Industrial Training for a minimum period of 8 weeks to prepare them for a smooth transition from the classroom to the working environment

# **Further Studies**

Upon successful completion of this programme and fulfilment of requirements for credit transfer, you will be eligible to progress into Level 2 of the following degree programmes offered at APU.

- Bachelor of Arts (Honours) in International Relations
- Bachelor of Arts (Honours) in International Business Management\*\*
- Bachelor of Arts (Honours) in Business Management<sup>3</sup>
- Bachelor of Arts (Honours) in Business Management with a specialism in:
- E-Business\*\*
- Digital Leadership\*\*
- BA (Hons) Human Resource Management\*\*
- Bachelor of Arts (Honours) in Marketing Management\*\*
- Bachelor of Arts (Honours) in Marketing Management with a specialism in Digital Marketing\*\*
- \*\* Please take note that Bridging module(s) needed before progress into Level 2

Students who obtained a Credit (B) or above for all the core modules in Semester 3, 4 and 5, they will be eligible to progress straight into Level 2 Semester 2 of Bachelor of Arts (Honours) in International Relations

/ 40 / DIPLOMA PROGRAMMES DIPLOMA PROGRAMMES / 41 /

<sup>\*\*</sup> In addition to the above, all students are also required to successfully complete General Studies modules as stipulated by the Malaysian Qualification Agency, as well as fulfill credit ements for Co-Curricular Activitie

# DIPLOMA IN DESIGN AND MEDIA



# This APU Diploma in Design and Media is designed to

- Provide a programme that covers the academic aspect as well as the vocational aspects of Design and Media.
- Prepare students for careers in the Design and Media environment.

• 3 Credits in at least 3 subjects at SPM level, with a minimum of a pass in

• 3 Credits (Grade C & above) in at least 3 subjects at IGCSE/O-Levels;

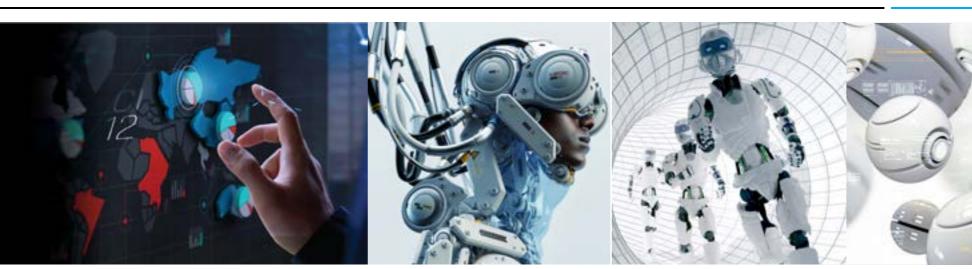
with essential skills, paving their way to diverse creative pathway options.

**SEMESTER 1** 

3 Credits (Grade B & above) in at least 3 subjects in UEC:

• Pass relevant Certificate Programme or its equivalent;

- Provide students with academic and professional skills to develop solutions requiring a holistic outlook in Design Studies.
- Provide students with critical, independent and cooperative learning skills so as to facilitate their response to continuous future international change.
- Develop students' intellectual skills, communications ability and team working capability.
- Provide students with opportunities for progression into Degree Programmes of Design and Media standard in relevant areas.



# **ELECTIVE MODULES:**

In semester 4 and 5, students will get to select their elective modules based on their preferred pathway to further expand their foundations in technical specialisation and creative exploration within the field

# **ROUTE A: LEADING TO DIGITAL ADVERTISING PATHWAY**

Students will gain broad insights into the advertising realm, exploring client brief analysis, brand placement, and identity to craft design briefs informed by market research. They'll delve into foundational marketing principles and consumer behavior issues, expanding their understanding of the field.

# Modules

- Design History and Context OR Introduction to Public Relations
- Client Brief Concept
- Marketing Fundamentals, Consumer **Behaviour and Creative Practice**

# **ROUTE B: LEADING TO ANIMATION PATHWAY**

Students will delve deeper into advanced technical applications in 2D animation techniques and elevating 3D techniques. Students have the option to explore between art history aligned with industrial design or venture into the realm of public relations for a broader perspective.

# Modules

- . Design History and Context OR Introduction to Public Relations
- Digital 2D Animation
- Advance 3D Pipeline

# **ROUTE C: LEADING TO VISUAL EFFECTS PATHWAY**

Students will delve deeper into gain insights into workflow of Visual Effects through compositing techniques and elevate their 3D techniques. Students have the option to explore between art history aligned with industrial design or venture into the realm of public relations for a broader perspective.

# Modules

- Design History and Context OR
- Introduction to Public Relations
- · Digital Compositing for Film
- Advance 3D Pipeline

# foster innovative problem-solving aligned with provided project briefs

• Academic Research Skills

**ADMISSION REQUIREMENTS** 

Bahasa Malaysia and Sejarah (History);

• Imaging/Production Skills for Design

In the first semester, students gain vital skills

for their academic journey. They will explore

fundamental Design and Media concepts,

covering drawing techniques, idea generation.

trend analysis, visual thinking, graphic design

history, and introductory use of software like

• Trends and Visual Thinking • Introduction Graphic Design

Adobe Photoshop and Illustrator.

- Visual Art Theory and Practice • Informing the Masses: Advertising and
- the Media in the 21st Century

The initial first three semesters lay the cornerstone, imparting vital theories and technical aspects in design and media. These foundational stages prepare students

Students will enhance communication prowess

and grasp pivotal art theories and practices

within the creative industry. They'll delve

into advertising principles, honing effective

communication techniques. Through marker

renderings, they'll refine technical hand-drawing

skills, while collaborative group work will

**SEMESTER 2** 

- Professional Communication
- Drawing & Presentation Techniques
- Introduction to Creative Project

# Modules

imaging

• Pass an interview (online/ virtual/ conventional) OR submission of

**PORTFOLIO OR** 

INTERVIEW REQUIRED

**COMMON MODULES:** 

SEMESTER 3

student's portfolio, to be determined by the HEP as required.

· A qualification that APU accepts as equivalent to the above.

• Introduction to Project Management

Students will delve into project management

theories and diverse data collection research

methods, crafting effective design solutions in

larger teams. They will learn advance drawing

methods for character and environment

conceptual art, while exploring complex software

like Maya and Toon Boom for theoretical and

practical insights into 2D animation and 3D

- Illustration for Concept Art
- 3D Pipeline
- Animation Principles

# Students will gain expertise through hands-on practical sessions, in

**LEADING TO INDUSTRIAL DESIGN PATHWAY** 

utilising various workshop tools and working with raw materials like foam and wood. They'll also explore 3D software applications like Solidworks or Rhino to transform their 2D concepts into 3D models, primed for 3D printing applications.

# Modules

**ROUTE D:** 

- · Design History and Context
- · Design Style and Substance
- . C.A.D. Project or Surface Modeling

# **ROUTE E: LEADING TO MEDIA AND COMMUNICATION PATHWAY**

Students will immerse in the realm of media and communication, exploring concepts of public relations and communication theories. They'll delve into fundamental marketing principles and consumer behavior issues, expanding their comprehensive understanding of the field.

# Modules

- Introduction to Public Relations
- Communication Theories
- . Marketing Fundamentals, Consumer Behaviour and Creative

# **SEMESTER 4**

Modules

Students will delve into crafting animated graphics - merging visuals with motion for compelling narratives. They will employ tools to create imaginative visuals through digital illustration, while cinema film analysis will enrich their comprehension of visual language, narrative structures, and film's cultural context. The introduction to entrepreneurship equips students with crucial insights into the creative industry's business facets. nurturing innovation. Based on their chosen design pathway, they will propose ideations and concepts to be executed in their Final Project.

# Modules

Modules

- Motion Graphics
- Digital Illustration Techniques • Cinema Film Analysis
- Fundamentals of Entrepreneurship
- Major Project Preparation

# **SEMESTER 5**

The final semester will focus on 3D animation techniques, teaching students how to bring objects to life through motion, as well as exposure to the evolving media landscape and communication theories, providing insights into modern message transmission. At the end of their semester, students will proudly showcase their chosen design pathway and demonstrate their mastery and creativity skills from their Major Project in a public exhibition. This will provide an opportunity for them to meet and present their portfolio to a panel of industry experts.

# Modules

- Applied Movement New Media Studies
- Major Project

Students who undertake this programme will be eligible to progress into Level 2 of:

- Bachelor of Arts (Honours) in Industrial Design
- Bachelor of Arts (Honours) in Animation
- Bachelor of Arts (Honours) in Media and Communication Studies
- Bachelor of Arts (Honours) in Visual Effects
- Bachelor of Arts (Honours) in Digital Advertising

DIPLOMA PROGRAMMES DIPLOMA PROGRAMMES / 43 /

<sup>\*</sup>In addition to the above, all students are also required to successfully complete General Studies modules as stipulated by the Malaysian Qualification Agency, as well as fulfill credit requirements for Co-Curricular Activities



- CERTIFICATE IN ADMINISTRATIVE SKILLS (CAS)
- CERTIFICATE IN
   INFORMATION & COMMUNICATION TECHNOLOGY (CICT)



# **CERTIFICATE IN ADMINISTRATIVE SKILLS (CAS)**



(N/313/4/0021)(02/25)(MQA/FA4059)



# This APIIT Certificate in Administrative Skills (CAS) is designed to provide:

- Strong communication, leadership and administrative skills as well as the necessary fundamental knowledge to take on this challenging and ever changing business world.
- Opportunities for progression into Diploma programmes or to embark on a career in administration, marketing, accounting and human resources.

# **DURATION**

16 Months (3 Semesters)

# **ENTRY REQUIRMENTS**

- 1 Credit at SPM level with a minimum of a pass in Bahasa Malaysia and Sejarah (History);
- 1 Credits (Grade C & above) at IGCSE/O-Levels;
- 1 Credit (Grade B & above) at UEC;
- A qualification that APIIT accepts as equivalent to the above.

# SEMESTER 1

# Modules

- Basic Mathematics
- Fundamental IT Skills
- Youth Development
- Introduction to Managing Business
- Basic Research Skills

# **SEMESTER 2**

# Modules

- Introduction to Statistics
- Digital Thinking and Innovation
- Business EnglishPersonal Skills
- Basic Accounting
- Ethics at Workplace

# **SEMESTER 3**

# Modules

- Basic Finance
- Book-Keeping & Accounting SoftwarePayroll Preparation
- Basic Marketing Skills
- Office Administrative Skills

\*In addition to the above, all students are also required to successfully complete General Studies modules as stipulated by the Malaysian Qualification Agency, as well as fulfill credit requirements for Co-Curricular Activities.

# **Further Studies**

Upon successful completion of this programme, you will be eligible to progress into any of the following diploma programmes offered at APU:

- Diploma in Business Administration
- Diploma in Business Information Technology
- Diploma in Accounting\*\*
- Diploma in Design and Media#
- Diploma in International Studies
- \*\* Students Progressing to Diploma in Accounting are required to have Credit Pass in Mathematics at SPM / O-Levels / IGCSE.
- # Students Progressing to Diploma in Design and Media are required to commence from semester one.



Students who have successfully completed the Certificate Programme may be allowed to transfer credits into the respective Diploma Programmes subject to general terms of credit transfer policy and as a result may be allowed to commence the Diploma directly from semester two.



/ 44 / CERTIFICATE PROGRAMMES / 45 /

# CERTIFICATE IN INFORMATION & COMMUNICATION TECHNOLOGY (CICT)



(R/482/3/0072)(02/25)(MQA/FA5379))



# This APIIT Certificate in Information & Communication Technology (CICT ) is designed to provide:

- Strong communication, leadership and ICT skills as well as fundamental knowledge to take on a career in this challenging and ever changing IT world.
- Opportunities for progression into Diploma Programme or to embark on a career in Computing, Software Engineering, and various other applications of IT.

# **DURATION**

17 Months (4 Semesters)

# **ENTRY REQUIRMENTS**

- 1 Credit in any subject at SPM level with a minimum of a pass in Mathematics\*, Bahasa Malaysia and Sejarah (History);
- 1 Credits (Grade C & above) in any subject with a Pass in Mathematics<sup>#</sup> at IGCSE/O-Levels;
- 1 Credit (Grade B & above) in any subject with a Pass in Mathematics# at UEC;
- A qualification that APIIT accepts as equivalent to the above.

# Candidates without a Pass in Mathematics at SPM/IGCSE/O-Levels or equivalent, need to take and pass the reinforcement Mathematics module before the commencement of the Certificate Programme.



# **SEMESTER 1**

# Modules

- Basic Mathematics
- Data Communications & Network
- Database Concepts
- Fundamentals of Information System
- Basic Research Skills

# **SEMESTER 2**

# Modules

- Integrated Systems Technology
- Introduction to Mobile Systems
- Introduction to Operating Systems
- Introduction to Operating Systems
   Introduction to Computer Architecture

# **SEMESTER 3**

# Modules

- Web Design & Technology
- System Analysis & Design Fundamentals
- Fundamentals of Cyber Security
   Fundamentals of Visual Browns
- Fundamentals of Visual Programming
   Networking & Cloud Technologies
  - SEMESTER 4

# Modules

- Appreciation of Ethics and Civilisation (M'sian Students)
- Malay Communication Language (Int'l Students)
- Personal Skills
- Youth Development

# INTERNSHIP (8 weeks)

Students will undertake an Internship/Industrial Training for a minimum period of 8 weeks to prepare them for a smooth transition from the classroom to the working environment.

# **Further Studies**

Upon successful completion of this programme, you will be eligible to progress into any of the following diploma programmes offered at APU:

- Diploma in Information and Communication Technology
- Diploma in Information and Communication Technology with a specialism in Software Engineering
- Diploma in Information and Communication Technology with a specialism in Data Informatics
- Diploma in Information and Communication Technology with a specialism in Interactive Technology
- Diploma in Business Information Technology

# Note

Students who have successfully completed the Certificate Programme may be allowed to transfer credits into the respective Diploma Programmes subject to general terms of credit transfer policy and as a result may be allowed to commence the Diploma directly from semester two.

\*In addition, all students are also required to successfully complete General Studies modules as stipulated by the Malaysian Qualification Agency, as well as fulfill credit requirements for Co-Curricular Activities.







# It's all going on @APU Students from over 130 countries \*



























PRE-UNIVERSITY / 47 /



# WONG MUN CHOONG, ALEXANDER (Malaysia)

Diploma in Information Technology (2010) BSc (Hons) in Computing with a specialism in Software Engineering, Class of 2012 Software Engineer - Fusionex International

"I would describe these place as exciting and opportunistic. Every day, there are constantly new adventure to tried up, ranging from hackathon and competition that are constantly recommended by the professor or tutor in order to push our limit. In fact, what benefit me most is the encouragement and support provided by staff and tutor during the entire journey as an APIITian and prepped me in every challenge faced throughout career. What you learned in classroom will never be enough. Take the opportunity you have as student and challenge yourself to the limit. You will be surprise the amount of experience you will get from these."

# **ELAHEH SHAKERI** (Iran)

Diploma in Electrical & Electronic Engineering (2012) B.Eng (Hons) in Mechatronic Engineering, Class of 2016 Project Engineer - Coesia Group, Italy

"Today I'm proud to be considered as the best of the best engineering graduates in the globally leading supplier of high-tech machinery. APU was where I created my future in."

# WHAT OUR ALUMNI SAY...

# **DARSHINI NADARAJAN** (Malaysia)

Foundation (2008)

BA (Hons) in International Business Management, Class of 2011

Partnerships & Promotions Assistant Manager - Movie Animation Park Studios (MAPS)

"University is all about learning, gaining new skills and new experiences. APIIT is a place that encourages students to develop holistically. Join different clubs/societies, or start your own and see yourself grow. Remember, hiring managers are looking for skills and experiences, not just your academic results."

# LIW SUN HUNG (Malaysia)

Foundation (2010)

B.Eng (Hons) in Telecommunication Engineering, Class of 2014

Product Engineer - Huawei Technologies, Malaysia

"As the beginning of a journey, the first thing you should do is to throw away your map on hand and start with you own drawing. APU is where my innovative path with sparkling ideas begun."

# HO LIP XIN (Malaysia)

Foundation (2008)

BA (Hons) in Accounting and Finance, Class of 2011

Senior Consultant / Manager - Pricewaterhouse Coopers (PwC)

"APU, or previously known as UCTI, is a great university. It is rather unique in the sense that this university actually requires its students to wear formally for classes. This unique culture creates a professional environment within the campus and I am glad that my parents enrolled me into this university immediately after the completion of my secondary education.

The high quality education obtained from APU helps me to stand out among other applicants in job application, and I was offered a job in one of the premier accounting firm immediately upon graduation. Moreover, the knowledge that I obtained from the bachelor degree programme in APU is also of great help when I sat for my ACCA examination."

# **AISHATH ARSHEE KHALEEL** (Maldives)

Foundation (2010)

BA (Hons) in Media Marketing, Class of 2013

MSc in Global Marketing Management, Class of 2016

Business Development Manager & Acting General Manager - Gelmax Madives Pvt. Ltd.

"APU did not only inspired me in my career but also inspired me in my Professional Skills and Career Development as a whole. What was learned through APU with their skilled lecturers in a multicultural environment that fostered an intensive learning culture would forever be cherished. My memories at APU are going to be remembered as some of the best days of my life."

# ADRI AHMAD BIN ADLAN (Malaysia)

Foundation (2011)

BSc (Hons) in Computer Games Development, Class of 2014

**QA Tester - Streamline Studios** 

"Studying in APU has been an unforgettable experience. I entered APU with such hopes of becoming a video game developer but what I got instead were something more than that. Throughout my years in APU, I did a lot of things. Being a librarian in the library, joined various Homestay events, became president for the APU Malay Cultural Society, co-founded an anime club called Manga, Anime and Games (M.A.G.) Club, join more fun events and so much more! I've encountered many people and hold many positions but those accumulated into a huge experience that I will never forget. I can say that not only I learn the fundamentals of video game development from the classes APU provides but I learn the fundamentals of life from the people I meet here in APU."

/ 48 / TESTIMONIALS / 49 /

# MAKING HISTORY - AWARDS AND ACHIEVEMENTS







Awards received by the university and our students at local, regional and international competitions are a testimony to their knowledge, skills and professional attributes.

## TALENTRANK'S EMPLOYERS' CHOICE AWARD

2024 - Employers' Choice of University

# CYBERSECURITY EXCELLENCE AWARDS

# - BEST CYBERSECURITY EDUCATION PROVIDER IN ASIA

- 2023 Gold Winner
- 2022 Gold Winner 2021 - Gold Winner
- 2020 Gold Winner
- 2019 Gold Winner

# VARSITY HACKATHON

2024 - Champions

# WICKED6 GLOBAL WOMEN'S CYBER LEAGUE GAME 2024 CAPTURE THE FLAG (CTF)

- 1st Place in the Hack the Box Hacking Battlegrounds (HTB) Challenge
- 1st Place in the Women's Society of Cyberjutsu (CTF)
- 2024 2nd Place in the HaikuCTF

# **ETHTAIPEI HACKATHON**

- 2024 1st Place for using dual investment on Dyson Finance
- 1st Place for deploying smart contracts on ThunderCore
- 2nd Place in the Best Overall Project on Zircuit

## MALAYSIA TECHNOLOGY EXPO'S (MTE) ASIAN YOUTH INNOVATION AWARDS (AVIA)

2024 - Gold Medal (ICT category)

# DIGITAL CAMPUS 2.0 CAMPAIGN BY PAYNET

# INTERNATIONAL HUMAN-ENVIRONMENT CARE FILM FESTIVAL (HECFF)

Best Cultural Diversity Film Award

# MDEC PREMIER DIGITAL TECH INSTITUTION AWARDS

- Outstanding Faculty Award (University Category)
- Outstanding Faculty Member Awards (3rd Place)
- 2022 PDTI Outstanding Faculty 2022 Best Faculty Member

# PRIVATE EDUCATION EXCELLENCE AWARDS

- 2023 Best in Student Achievements (Institution Category)
- Best in Diversity & Inclusion (Institution Category) National Outstanding Innovator Award
- (University category)
- 2023 National Outstanding Young Educator Merit Award

# HILTI IT COMPETITION

- 2023 Champion
- 2nd Runner Up
- 2021 - Champion
- 2020 Champion
- 2020 1st Runner Up

# HACKTITUDE MALAYSIA

# ASIA PACIFIC ICT AWARDS (APICTA) MALAYSIA

- 2023 National Winner of Industrial (Manufacturing) and Students (Tertiary) category (MSC Malaysia APICTA)
- Winner of 'Student-Tertiary Technology'
- Winner of 'Best of Tertiary Student Project
- Winner of 'Best of Tertiary Student Project'
- Top Award for 'Best of Tertiary Student Project'
- 2013 Top Award for 'Best of Tertiary Student Project
- 2012 Top Award for 'Best of Tertiary Student Project'
- 2011 Winner of 'Special Jury Award' by the Prime Minister
- Top Award for 'Best of Tertiary Student Project'
- Merit Award for 'Best of Tertiary Student Project'
- Merit Award for 'Best of Tertiary Student Project'
- Top Award for 'Best of Tertiary Student Project' 2010
- 2008 Top Award for 'Best of e-Inclusion & e-Community 2005 Top Award for 'Best of Applications & Infrastructure Tools
- 2004 Top Award for 'Best of Education & Training'
- 2004
- Top Award for 'Best of Applications & Infrastructure Tools' Merit Award for 'Best of Research & Development
- Merit Award for 'Best of Research & Development' 2003
- Merit Award for 'Best of Smart Learning Applications'
- 2001 Merit Award for 'Best of Smart Learning Applications
- 2000 -Merit Award for 'Best of Smart Learning Applications' Top Award for 'Best of Student Projects' 2000
- Merit Award for 'Best of Student Projects

## INTERNATIONAL UNIVERSITY CARNIVAL ON E-LEARNING (IUCEL) COMPETITION

- 2023 3 Gold Awards
- 2 Silver Awards 1 Bronze Award 2022
- 2021 Gold
- 2 Silver Awards
- 2 Gold Awards
- 2019 Silver
- 2018 2 Gold Awards
- 2018 Silver

# INTERNATIONAL INVENTION, INNOVATION & TECHNOLOGY EXHIBITION (ITEX)

- 1 Gold Award
- 6 Silver Awards
- 2022 1 Gold Award
- 2019 1 Gold Award
- 2018 1 Bronze Award
- 1 Silver Award 1 Silver Award
- 2017 1 Silver Award
- 2016 1 Gold Award
- 2016 1 Silver Award
- 2015 1 Gold Award
- 1 Bronze Award 2015
- 1 Gold Award
- 1 Bronze Award
- 2013 2 Silver Medals
- 2016 Best Green Invention Award
- 2 Gold medals for the innovator category
- 5TH CARNIVAL OF RESEARCH AND INNOVATION (CRI)

# - 2 Gold. 2 Silver and 2 Bronze Medals



# APIIT Education Group is the proud recipient of Prime Minister's Award and Export Excellence Award (Services) for Industry Excellence Awards - March 2011

The APIIT Education Group received the prestigious Prime Minister's Industry Excellence Award from the Prime Minister of Malaysia. Only one organisation was selected to receive the Prime Minister's Industry Excellence Award from among nearly 30 other award recipients in 8 different categories. The Industry Excellence Awards, organised by the Ministry of International Trade & Industry (MITI), recognises and rewards organisations for organisational excellence including competitiveness. innovativeness, market presence and export performance. Winning the Prime Minister's Industry Excellence Award is a significant milestone and an honour for APU as a leader in higher education. The award truly reflects our commitment and focus on quality, innovation, graduate employability and internationalisation.

# NATIONAL SYMPOSIUM ON HUMAN COMPUTER INTERACTION - FUSION

- 2023 1 Gold award, 2nd Placing Awards, and 2 Silver Awards
- 2022 1 Gold award, 3 Silver awards, 5 Bronze awards 3 Special Jury Awards for best poster and best video
  - and 2 Lucky Winners

# IMPACTHACK BY STANDARD CHARTERED

UNIVERSITI MALAYA (UM) HACKATHON

# 2023 - 2 Champion

# MYSTARTUP HACKATHON X DIGITAL NASIONAL BERHAD (DNB)

2023 - Problem Statement 3 Winner

# INSTITUTE OF ENGINEERS MALAYSIA (IEM) AWARD

- 2023 Gold Award Gold Award 2022
- Gold Award
- Gold Award 2019
- 2018 Gold Award
- 2017 Gold Award 2016 Gold Award

2015

Gold Award

WATER VANGUARDS CHALLENGE 2023 2023 - Champion

- WICKED 6 CYBER GAMES, 2023 WOMEN'S GLOBAL CYBER 2023 - 1st Place in Women's Society of CyberJutsu (WSC) CTF
- 2023 2nd Place in the Haiku CTF and Security Innovation CTF
- 2023 7th Place in the SANS Bootup CTF

# 30-HOUR NO-CODE HACKATHON

2023 - First Place Winne

# MICROSOFT'S CODE; WITHOUT BARRIERS HACKATHON

# APU-AWS DEEPRACER COMPETITION

- 2023 1st Place
- 2023 2nd Place 2023 - 3rd Place

# ADOBE CERTIFIED PROFESSIONAL (ACP) CHAMPIONSHIP MALAYSIA

- 2022 Top 5

# WORLD OF ROBOTICS CHAMPIONSHIP (WRC) 2023 - Champion

# 2023 - First Place & Second Runner Up

PETRONAS INTER-UNIVERSITY CAPTURE THE FLAG (CTF) CHALLENGE

# DATA MINING CUP

2023 - Best Project of the Year: Returns Reduction in E-commerce

## ASIA PACIFIC, JAPAN, AND CHINA (APJC) CISCO NETRIDERS COMPETITION

2023 - 1st Place

# PERODUA SEDAN DESIGN CHALLENGE 2023 - Champion

ITANK COMPETITION 2023 - Best Solution in the Environment category case study

# ETHEREUM BLOCKCHAIN HACKATHON AT ETH SEOUL 2023

2023 - Best Governance App Winn

# INTERVARSITY CORPORATE STRATEGY CHALLENGE (ICSC)

- 1st Dunner-Un

INTERNATIONAL INNOVATION ARSVOT MALAYSIA (IAM) Gold Award

Silver

Bronze Award 2021

2021

# UTAR-FICT INAUGURAL INTERVARSITY CAPTURE THE FLAG (CTF)

COMPETITION

# 1st Place & 2nd Runner Up

- SIBER SIAGA'S CAPTURE THE FLAGS (CTFS): CODE COMBAT
- 2023 2nd Place
- 2023 - 3rd Place
- 2023 6th Place 9th Place 2023
- 2nd Place
- 2nd Place 2022 3rd Place

# 6th Place

INTERVARSITY CORPORATE STRATEGY CHALLENGE (ICSC) 2023 - 1st Runner-Up

# TAIPEI DESIGN AWARD

Silver Prize Winner (Industrial Design Category)

# IEM STUDENT RESEARCH E-POSTER COMPETITION 2023 - Second Prize Winner (Individual Category

INTERNATIONAL INNOVATION, TECHNOLOGY & RESEARCH EXHIBITION

# AND CONFERENCE (iTREXC) 2nd Place

2023 - 3rd Place

ASEAN-REPUBLIC OF KOREA (ROK) YOUTH METAVERSE IDEA CONTEST

ODYSSEY HACKFEST: ONLINE CATEGORY

# INTEL & CREST INDUSTRY-UNIVERSITY CHALLENGE 2022 - Grand Prize

For more awards listing, please visit APU website







# APIIT EDUCATION GROUP

Asia Pacific University of Technology & Innovation (APU) Company no. 672203-A Asia Pacific Institute of Information Technology (APIIT) Company no. 260744-W

(A Member of the APIIT Education Group)

Technology Park Malaysia, Bukit Jalil, 57000 Kuala Lumpur. Tel: +603-8996 1000 Email: info@apu.edu.my

DU030(W) | DK121(W)

www.apu.edu.my